VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI-

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A MICRO PROJECT REPORT ON "Quiz Game Project using C Language"

Submitted By,

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DEPARTMENT OF BASIC SCIENCES

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DEPARTMENT OF BASIC SCIENCES

CERTIFICATE

This is to certify that the Micro-Project entitled "Quiz Game Project using C Language" has been Successfully Completed by

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The bonafide students of Department of Basic Sciences, Alva's Institute of Engineering and Technology, affiliated to VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI, during the academic year 2020-2021. It is certified that all corrections/suggestions indicated for Internal Assessment have been incorporated in the report. The report has been approved as it satisfies the academic requirements in respect of Micro-Project work prescribed for Bachelor of Engineering.

Mini Project Guide

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ABSTRACT

This quiz game project is similar to the hangman game, which is a console-based application written in the C programming language. A large number of questions are asked in this game. If the user answers correctly, a monetary prize is given to each single individual response. This game was created using the following programming language Code created using the GCC compiler that put the user's general knowledge to the test. The user is frequently asked a question about science, film, sports, geography, and other topics. The turbo c compiler will not be able to run this project. The contest question is phrased in such a way that it encompasses all contest fields. One can also save the user name of the user who scored the highest, and there is a way to reset the score in this game. We divided the game into two rounds to make it more intriguing. In order to advance to the second round, one must qualify in the first