

VISVESVARAYA TECHNOLOGICAL UNIVERSITY,BELAGAVI-

590 018



**A MICRO PROJECT REPORT ON
“A technique for Cricket Scorecard Management using C”**

Submitted By,

Disha Shetty	4AL20CS035
Awez Ahamed	4AL20AI007
Monika L R	4AL20CS080
Ranjith Rajendra Ganiga	4AL20CS112

Under the Guidance of

**Ms. Tanvi
Department of Civil Engineering**



**DEPARTMENT OF BASIC SCIENCES
ALVA'S INSTITUTE OF ENGINEERING AND TECHNOLOGY
MOODBIDRI-574225, KARNATAKA**

2020-2021

ALVA'S INSTITUTE OF ENGINEERING AND TECHNOLOGY

MIJAR, MOODBIDRI D.K. -574225

KARNATAKA



DEPARTMENT OF BASIC SCIENCES

CERTIFICATE

This is to certify that the Micro-Project entitled **"A technique for Cricket Scorecard Management using C"** has been Successfully Completed by

Disha Shetty	4AL20CS035
Awez Ahamed	4AL20AI007
Monika L R	4AL20CS080
Ranjith Rajendra Ganiga	4AL20CS112

The bonafide students of **Department of Basic Sciences, Alva's Institute of Engineering and Technology**, affiliated to **VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI**, during the academic year 2020-2021. It is certified that all corrections/suggestions indicated for Internal Assessment have been incorporated in the report. The report has been approved as it satisfies the academic requirements in respect of Micro-Project work prescribed for Bachelor of Engineering.

Ms. Tanvi
Mini Project Guide

Dr. Ramaprasad A.T,
HOD Physics
H. O. D.

Dept Of Physics
Alva's Institute of Engg. & Technology
Mijar, MOODBIDRI - 574 225

ABSTRACT

The Cricket Scorecard Management System is a straightforward project written in the C programming language. This project employs the method of file management, in which data such as runs, player names, wickets, and strike rates are saved in a file. When the project is completed, the welcome screen with the main menu appears first. There will be three options available on the menu: new score sheet, view score sheet, and exit. If user pressed 1, the project will prompt user for the name of the file where the data will be saved. After creating a file, the user begins entering data, which is then saved in the specified file. After user entered his/her data, the software will prompt the user to press 'e' to edit or 'c' to proceed. The departure, which closes the project, is the final choice