

**OBJECT ORIENTED CONCEPTS**  
(Effective from the academic year 2018 -2019)  
**SEMESTER – IV**

<b>Course Code</b>	<b>18CS45</b>	<b>CIE Marks</b>	40
<b>Number of Contact Hours/Week</b>	3:0:0	<b>SEE Marks</b>	60
<b>Total Number of Contact Hours</b>	40	<b>Exam Hours</b>	03

**CREDITS –3**

**Course Learning Objectives:** This course (18CS45) will enable students to:

- Learn fundamental features of object oriented language and JAVA
- Set up Java JDK environment to create, debug and run simple Java programs.
- Create multi-threaded programs and event handling mechanisms.
- Introduce event driven Graphical User Interface (GUI) programming using applets and swings.

**Module 1**

**Introduction to Object Oriented Concepts:**

A Review of structures, Procedure–Oriented Programming system, Object Oriented Programming System, Comparison of Object Oriented Language with C, Console I/O, variables and reference variables, Function Prototyping, Function Overloading. **Class and Objects:** Introduction, member functions and data, objects and functions.

**Text book 1: Ch 1: 1.1 to 1.9 Ch 2: 2.1 to 2.3**

**RBT: L1, L2**

**Contact Hours**

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**Module 2**

**Class and Objects (contd):**

Objects and arrays, Namespaces, Nested classes, Constructors, Destructors.

**Introduction to Java:** Java's magic: the Byte code; Java Development Kit (JDK); the Java Buzzwords, Object-oriented programming; Simple Java programs. Data types, variables and arrays, Operators, Control Statements.

**Text book 1: Ch 2: 2.4 to 2.6 Ch 4: 4.1 to 4.2**

**Text book 2: Ch:1 Ch: 2 Ch:3 Ch:4 Ch:5**

**RBT: L1, L2**

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**Module 3**

**Classes, Inheritance, Exception Handling:** Classes: Classes fundamentals; Declaring objects; Constructors, this keyword, garbage collection. **Inheritance:** inheritance basics, using super, creating multi level hierarchy, method overriding. **Exception handling:** Exception handling in Java.

**Text book 2: Ch:6 Ch: 8 Ch:10**

**RBT: L1, L2, L3**

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**Module 4**

**Packages and Interfaces:** Packages, Access Protection, Importing Packages. Interfaces.

**Multi Threaded Programming:** Multi Threaded Programming: What are threads? How to make the classes threadable ; Extending threads; Implementing runnable; Synchronization; Changing state of the thread; Bounded buffer problems, producer consumer problems.

**Text book 2: CH: 9 Ch 11:**

**RBT: L1, L2, L3**

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**Module 5**

**Event Handling:** Two event handling mechanisms; The delegation event model; Event classes; Sources of events; Event listener interfaces; Using the delegation event model; Adapter classes; Inner classes.

**Swings:** Swings: The origins of Swing; Two key Swing features; Components and Containers; The Swing Packages; A simple Swing Application; Create a Swing Applet;

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JLabel and ImageIcon; JTextField; The Swing Buttons; JTabbedPane; JScrollPane; JList; JComboBox; JTable. <b>Text book 2: Ch 22: Ch: 29 Ch: 30</b> <b>RBT: L1, L2, L3</b>	
<b>Course Outcomes:</b> The student will be able to :	
<ul style="list-style-type: none"> <li>• Explain the object-oriented concepts and JAVA.</li> <li>• Develop computer programs to solve real world problems in Java.</li> <li>• Develop simple GUI interfaces for a computer program to interact with users, and to understand the event-based GUI handling principles using swings.</li> </ul>	
<b>Question Paper Pattern:</b>	
<ul style="list-style-type: none"> <li>• The question paper will have ten questions.</li> <li>• Each full Question consisting of 20 marks</li> <li>• There will be 2 full questions (with a maximum of four sub questions) from each module.</li> <li>• Each full question will have sub questions covering all the topics under a module.</li> <li>• The students will have to answer 5 full questions, selecting one full question from each module.</li> </ul>	
<b>Textbooks:</b>	
<ol style="list-style-type: none"> <li>1. Sourav Sahay, Object Oriented Programming with C++ , 2nd Ed, Oxford University Press, 2006</li> <li>2. Herbert Schildt, Java The Complete Reference, 7th Edition, Tata McGraw Hill, 2007.</li> </ol>	
<b>Reference Books:</b>	
<ol style="list-style-type: none"> <li>1. Mahesh Bhavde and Sunil Patekar, "Programming with Java", First Edition, Pearson Education, 2008, ISBN:9788131720806</li> <li>2. Herbert Schildt, The Complete Reference C++, 4th Edition, Tata McGraw Hill, 2003.</li> <li>3. Stanley B. Lippmann, Josee Lajore, C++ Primer, 4th Edition, Pearson Education, 2005.</li> <li>4. Rajkumar Buyya, S Thamaras Selvi, Xingchen Chu, Object oriented Programming with Java, Tata McGraw Hill Education Private Limited.</li> <li>5. Richard A Johnson, Introduction to Java Programming and OOAD, CENGAGE Learning.</li> <li>6. E Balagurusamy, Programming with Java A primer, Tata McGraw Hill companies.</li> </ol>	
<b>Mandatory Note: Every institute shall organize bridge course on C++, either in the vacation or in the beginning of even semester for a minimum period of ten days (2hrs/day). Maintain a copy of the report for verification during LIC visit.</b>	
<b>Faculty can utilize open source tools to make teaching and learning more interactive.</b>	

  
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