### VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI

Scheme of Teaching and Examination 2018 - 19

Outcome Based Education (OBE) and Choice Based Credit System (CBCS) (Effective from the academic year 2018 – 19)

III S	EMESTE	R		i didicime j	201		,					
					Teachin	g Hours	/Week		Exam	ination		
SI. No		arse and rse Code	Course Title	Teaching Department	Theory	T Tutorial	Practical/ Drawing	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
1	BSC	18MAT31	Transform Calculus, Fourier Series And Numerical Techniques	Mathematics	2	2		03	40	60	100	3
2	PCC	18CS32	Data Structures and Applications	CS/IS	3	2		03	40	60	100	4
3	PCC	18CS33	Analog and Digital Electronics	CS / IS	3	0		03	40	60	100	3
4	PCC	18CS34	Computer Organization	CS / IS	3	0		03	40	60	100	3
5	PCC	18CS35	Software Engineering	CS / IS	3	0		03	40	60	100	3
6	PCC	18CS36	Discrete Mathematical Structures	CS / IS	3	0		03	40	60	100	3
7	PCC	18CSL37	Analog and Digital Electronics Laboratory	CS / IS		2	2	03	40	60	100	2
8	PCC	18CSL38	Data Structures Laboratory	CS / IS		2	2	03	40	60	100	2
9	НЅМС	18KVK39	Vyavaharika Kannada (Kannada for communication)/ Aadalitha Kannada (Kannada for Administration)	HSMC		2			100			
		OR	OR	1101116							100	1
		18CPC39	Constitution of India, Professional Ethics and Cyber Law		1 Exami	 ination is	 s by obje	02	40	60		
					17	08	, ,	24	420	480		
				TOTAL	OR	OR	04	OR	OR	OR	900	24
					18	10		26	360	540	700	-4

Note: BSC: Basic Science, PCC: Professional Core, HSMC: Humanity and Social Science, NCMC: Non-credit mandatory course

18KVK39 Vyavaharika Kannada (Kannada for communication) is for non-Kannada speaking, reading and writing students and 18KAK39 Aadalitha Kannada (Kannada for Administration) is for students who speak, read and write Kannada.

Course prescribed to lateral entry Diploma holders admitted to III semester of Engineering programs

10 NCMC 18MATDIP31 Additional Mathematics - I Mathematics 

02 01 -- 03 40 60 100 0

(a) The mandatory non - credit courses Additional Mathematics I and II prescribed for III and IV semesters respectively, to the lateral entry Diploma

(a)The mandatory non – credit courses Additional Mathematics I and II prescribed for III and IV semesters respectively, to the lateral entry Diploma holders admitted to III semester of BE/B.Tech. programs, shall attend the classes during the respective semesters to complete all the formalities of the course and appear for the University examination. In case, any student fails to register for the said course/ fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have secured F grade. In such a case, the students have to fulfill the requirements during subsequent

(b) These Courses shall not be considered for vertical progression, but completion of the courses shall be mandatory for the award of degree

Courses prescribed to lateral entry B. Sc degree holders admitted to III semester of Engineering programs

Lateral entrant students from B.Sc. Stream, shall clear the non-credit courses Engineering Graphics and Elements of Civil Engineering and Mechanics of the First Year Engineering Programme. These Courses shall not be considered for vertical progression, but completion of the courses shall be mandatory for the award of degree.

AICTE Activity Points to be earned by students admitted to BE/B.Tech./B. Plan. day college programme (For more details refer to Chapter 6,AICTE Activity Point Programme, Model Internship Guidelines): Over and above the academic grades, every Day College regular student admitted to the 4 years Degree programme and every student entering 4 years Degree programme through lateral entry, shall earn 100 and 75 Activity Points respectively for the award of degree through AICTE Activity Point Programme. Students transferred from other Universities to fifth semester are required to earn 50 Activity Points from the year of entry to VTU. The Activity Points earned shall be reflected on the student's eighth semester Grade from the year of entry to the programme. However, minimum hours' requirement should be fulfilled. Activity Points (non-credit) have no effect on Card shall be issued only after earning the required activity Points. Students shall be admitted for the award of degree only after the release of the Eighth semester Grade Card.

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# B. E. COMMON TO ALL PROGRAMMES

### Choice Based Credit System (CBCS) and Outcome Based Education (OBE) SEMESTER - III

TRANSFORM CALCU	SEMESTER	- III	BE)
Credits Credits	18MAT31 (2:2:0) 03	ES AND NUMERICAL TECH CIE Marks SEE Marks	NIQUES 40 60
Course Learning Objectives:		Exam Hours	03

- To have an insight into Fourier series, Fourier transforms, Laplace transforms, Difference equations
- To develop the proficiency in variational calculus and solving ODE's arising in engineering

### Module-1

Laplace Transform: Definition and Laplace transforms of elementary functions (statements only). Laplace transforms of Periodic functions (statement only) and unit-step function - problems.

Inverse Laplace Transform: Definition and problems, Convolution theorem to find the inverse Laplace transforms (without Proof) and problems. Solution of linear differential equations using Laplace transforms.

Fourier Series: Periodic functions, Dirichlet's condition. Fourier series of periodic functions period  $2\pi$  and arbitrary period. Half range Fourier series. Practical harmonic analysis.

#### Module-3

Fourier Transforms: Infinite Fourier transforms, Fourier sine and cosine transforms. Inverse Fourier

Difference Equations and Z-Transforms: Difference equations, basic definition, z-transform-definition, Standard z-transforms, Damping and shifting rules, initial value and final value theorems (without proof) and problems, Inverse z-transform and applications to solve difference equations.

### Module-4

# Numerical Solutions of Ordinary Differential Equations(ODE's):

Numerical solution of ODE's of first order and first degree- Taylor's series method, Modified Euler's method. Runge -Kutta method of fourth order, Milne's and Adam-Bash forth predictor and corrector method (No Module-5

Numerical Solution of Second Order ODE's: Runge-Kutta method and Milne's predictor and corrector

Calculus of Variations: Variation of function and functional, variational problems, Euler's equation, Course outcomes: At the end of the course the student will be able to:

- CO1: Use Laplace transform and inverse Laplace transform in solving differential/ integral equation arising in network analysis, control systems and other fields of engineering.
- CO2: Demonstrate Fourier series to study the behaviour of periodic functions and their applications in system communications, digital signal processing and field theory.
- CO3: Make use of Fourier transform and Z-transform to illustrate discrete/continuous function arising in wave and heat propagation, signals and systems.
- CO4: Solve first and second order ordinary differential equations arising in engineering problems using single step and multistep numerical methods.
- CO5:Determine the externals of functionals using calculus of variations and solve problems arising in dynamics of rigid bodies and vibrational analysis.

### Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.

The students will have to answer five full questions, selecting one full question from each module.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and
Textb	poks			Year
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10 <sup>th</sup> Edition,
2	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	2016 44 <sup>th</sup> Edition,
3	Engineering Mathematics	Srimanta Pal et al	Oxford University Press	2017 3 <sup>rd</sup> Edition, 2016
Refere	ence Books		riess	
1	Advanced Engineering Mathematics	C. Ray Wylie, Louis C. Barrett	McGraw-Hill Book Co	6 <sup>th</sup> Edition, 1995
2	Introductory Methods of Numerical Analysis	S.S.Sastry	Prentice Hall of India	4 <sup>th</sup> Edition 2010
3	Higher Engineering Mathematics	B.V. Ramana	McGraw-Hill	4.4th =
4	A Textbook of Engineering Mathematics	N.P.Bali and Manish Goyal	Laxmi Publications	11 <sup>th</sup> Edition,2010 6 <sup>th</sup> Edition, 2014
5	Advanced Engineering Mathematics	Chandrika Prasad and Reena Garg	Khanna Publishing,	2018
Web li	nks and Video Lectures:	July		

- 1. http://nptel.ac.in/courses.php?disciplineID=111
- 2. http://www.class-central.com/subject/math(MOOCs)
- 3. http://academicearth.org/
- 4. VTU EDUSAT PROGRAMME 20

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	RUCTURES AND from the academic SEMESTER –	year 2018 -2019)	
Course Code	18CS32	CIE Marks	40
Number of Contact Hours/Week	3:2:0	SEE Marks	60
<b>Total Number of Contact Hours</b>	50	Exam Hours	03

CREDITS –4
Course Learning Objectives: This course (18CS32) will enable students to:

- Explain fundamentals of data structures and their applications essential for programming/problem solving.
- Illustrate linear representation of data structures: Stack, Queues, Lists, Trees and Graphs.
- Demonstrate sorting and searching algorithms.

Find suitable data structure during application development/Problem Solving.

rind suitable data structure during application development/Problem Solving.	
Module 1	Contact
	Hours
Introduction: Data Structures, Classifications (Primitive & Non Primitive), Data structure Operations, Review of Arrays, Structures, Self-Referential Structures, and Unions. Pointers and Dynamic Memory Allocation Functions. Representation of Linear Arrays in Memory, Dynamically allocated arrays.  Array Operations: Traversing, inserting, deleting, searching, and sorting. Multidimensional	10
Arrays, Polynomials and Sparse Matrices.  Strings: Basic Terminology, Storing, Operations and Pattern Matching algorithms. Programming Examples.  Textbook 1: Chapter 1: 1.2, Chapter 2: 2.2 - 2.7 Text Textbook 2: Chapter 1: 1.1 - 1.4, Chapter 3: 3.1 - 3.3, 3.5, 3.7, Chapter 4: 4.1 - 4.9, 4.14 Reference 3: Chapter 1: 1.4	
RBT: L1, L2, L3	
Module 2	
<b>Stacks:</b> Definition, Stack Operations, Array Representation of Stacks, Stacks using Dynamic Arrays, Stack Applications: Polish notation, Infix to postfix conversion, evaluation of postfix expression.	10
Recursion - Factorial, GCD, Fibonacci Sequence, Tower of Hanoi, Ackerman's function. Queues: Definition, Array Representation, Queue Operations, Circular Queues, Circular queues using Dynamic arrays, Dequeues, Priority Queues, A Mazing Problem. Multiple Stacks and Queues. Programming Examples.  Textbook 1: Chapter 3: 3.1 -3.7 Textbook 2: Chapter 6: 6.1 -6.3, 6.5, 6.7-6.10, 6.12, 6.13 RBT: L1, L2, L3	
Module 3	
<b>Linked Lists:</b> Definition, Representation of linked lists in Memory, Memory allocation; Garbage Collection. Linked list operations: Traversing, Searching, Insertion, and Deletion. Doubly Linked lists, Circular linked lists, and header linked lists. Linked Stacks and Queues. Applications of Linked lists – Polynomials, Sparse matrix representation. Programming Examples	10
Textbook 1: Ch apter 4: 4.1 – 4.6, 4.8, Textbook 2: Ch apter 5: 5.1 – 5.10, RBT: L1, L2, L3	
Module 4	
<b>Trees:</b> Terminology, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - Inorder, postorder, preorder; Additional Binary tree operations. Threaded binary trees, Binary Search Trees – Definition, Insertion, Deletion, Traversal, Searching, Application of Trees-Evaluation of Expression, Programming Examples	10

Textbook 1: Chapter 5: 5.1 –5.5, 5.7; Textbook 2: Chapter 7: 7.1 – 7.9 RBT: L1, L2, L3	
Module 5	
Graphs: Definitions, Terminologies, Matrix and Adjacency List Representation Of Graphs, Elementary Graph operations, Traversal methods: Breadth First Search and Depth First	10
Search.	
Sorting and Searching: Insertion Sort, Radix sort, Address Calculation Sort.	
Hashing: Hash Table organizations, Hashing Functions, Static and Dynamic Hashing.	
Files and Their Organization: Data Hierarchy, File Attributes, Text Files and Binary Files,	
Basic File Operations, File Organizations and Indexing	
Textbook 1: Chapter 6: 6.1 -6.2, Chapter 7:7.2, Chapter 8: 8.1-8.3	
Textbook 2: Chapter 8: 8.1 – 8.7, Chapter 9: 9.1-9.3, 9.7, 9.9	
Reference 2: Chapter 16: 16.1 - 16.7	
RBT: L1, L2, L3	
NDI. Di, DE, DE	

### Course Outcomes: The student will be able to:

- Use different types of data structures, operations and algorithms
- Apply searching and sorting operations on files
- Use stack, Queue, Lists, Trees and Graphs in problem solving
- Implement all data structures in a high-level language for problem solving.

### **Ouestion Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

#### Textbooks:

- Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2<sup>nd</sup> Ed, Universities Press,
- Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014.

#### Reference Books:

- 1. Gilberg & Forouzan, Data Structures: A Pseudo-code approach with C, 2<sup>nd</sup> Ed, Cengage Learning, 2014.
- 2. Reema Thareja, Data Structures using C, 3<sup>rd</sup> Ed, Oxford press, 2012.
- 3. Jean-Paul Tremblay & Paul G. Sorenson, An Introduction to Data Structures with Applications, 2<sup>nd</sup> Ed, McGraw Hill, 2013
- 4. A M Tenenbaum, Data Structures using C, PHI, 1989
- Robert Kruse, Data Structures and Program Design in C, 2<sup>nd</sup> Ed, PHI, 1996.

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# ANALOG AND DIGITAL ELECTRONICS (Effective from the academic year 2018 -2019)

### SEMESTER - III

	CASTIANS A RIVE	***		- 1
Course Code	18CS33	CIE Marks	40	
Number of Contact Hours/Week	3:0:0	SEE Marks	60	$\dashv$
<b>Total Number of Contact Hours</b>	40	Exam Hours	03	$\dashv$

### CREDITS -3

## Course Learning Objectives: This course (18CS33) will enable students to:

- Explain the use of photoelectronics devices, 555 timer IC, Regulator ICs and uA741 opamap IC
- Make use of simplifying techniques in the design of combinational circuits.
- Illustrate combinational and sequential digital circuits
- Demonstrate the use of flipflops and apply for registers
- Design and test counters, Analog-to-Digital and Digital-to-Analog conversion techquiues.

Module 1	Contact Hours
Photodiodes, Light Emitting Diodes and Optocouplers ,BJT Biasing :Fixed bias ,Collector to	08
base Bias, voltage divider bias, Operational Amplifier Application Circuits: Multivibrators	08
using IC-555, Peak Detector, Schmitt trigger, Active Filters, Non-Linear Amplifier,	
Relaxation Oscillator, Current-to-Voltage and Voltage-to-Current Converter, Regulated	
Power Supply Parameters, adjustable voltage regulator, D to A and A to D converter.	
Text Book 1 :Part A:Chapter 2(Section 2.9,2.10,2.11), Chapter 4(Section 4.2)	
4.2,4.3,4.4), Chapter 7 (section (7.2,7.3.1,7.4,7.6 to 7.11), Chapter 8 (section (8.1,8.5),	
Chapter 9 (section (7.2,7.3.1,7.4,7.6 to 7.11), Chapter 8 (section (8.1,8.5),	
RBT: L1, L2	
Module 2	
	00
Karnaugh maps: minimum forms of switching functions, two and three variable Karnaugh	08
maps, four variable karnaugh maps, determination of minimum expressions using essential	
prime implicants, Quine-McClusky Method: determination of prime implicants, The prime	
implicant chart, petricks method, simplification of incompletely specified functions,	
simplification using map-entered variables	
Text book 1:Part B: Chapter 5 ( Sections 5.1 to 5.4) Chapter 6(Sections 6.1 to 6.5)	
RBT: L1, L2	
Module 3	
Combinational circuit design and simulation using gates: Review of Combinational circuit	08
design, design of circuits with limited Gate Fan-in ,Gate delays and Timing diagrams,	
Hazards in combinational Logic, simulation and testing of logic circuits	
Multiplexers, Decoders and Programmable Logic Devices: Multiplexers, three state buffers,	
decoders and encoders, Programmable Logic devices, Programmable Logic Arrays,	
Programmable Array Logic.	
Text book 1:Part B: Chapter 8,Chapter 9 (Sections 9.1 to 9.6)	
RBT: L1, L2	
Module 4	
Introduction to VHDL: VHDL description of combinational circuits, VHDL Models for	08
multiplexers, VHDL Modules.	
Latches and Flip-Flops: Set Reset Latch, Gated Latches, Edge-Triggered D Flip Flop 3,SR	
Flip Flop, J K Flip Flop, T Flip Flop, Flip Flop with additional inputs, Asynchronous	
Sequential Circuits	
Text book 1:Part B: Chapter 10(Sections 10.1 to 10.3), Chapter 11 (Sections 11.1 to 11.9)	
RBT: L1, L2	

Module 5	T
Registers and Counters: Registers and Register Transfers, Parallel Adder with accumulator, shift registers, design of Binary counters, counters for other sequences, counter design using SR and J K Flip Flops, sequential parity checker, state tables and graphs  Text book 1:Part B: Chapter 12(Sections 12.1 to 12.5), Chapter 13(Sections 13.1,13.3  RBT: L1, L2	08
Course Outcomes: The student will be able to:	

### Course Outcomes: The student will be able to:

- Design and analyze application of analog circuits using photo devices, timer IC, power supply and regulator IC and op-amp.
- Explain the basic principles of A/D and D/A conversion circuits and develop the same.
- Simplify digital circuits using Karnaugh Map , and Quine-McClusky Methods
- Explain Gates and flip flops and make us in designing different data processing circuits, registers and counters and compare the types.
- Develop simple HDL programs

### Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

### Textbooks:

1. Charles H Roth and Larry L Kinney, Analog and Digital Electronics, Cengage Learning, 2019 **Reference Books:** 

- 1. Anil K Maini, Varsha Agarwal, Electronic Devices and Circuits, Wiley, 2012.
- 2. Donald P Leach, Albert Paul Malvino & Goutam Saha, Digital Principles and Applications, 8th Edition, Tata McGraw Hill, 2015.
- 3. M. Morris Mani, Digital Design, 4<sup>th</sup> Edition, Pearson Prentice Hall, 2008.
- 4. David A. Bell, Electronic Devices and Circuits, 5th Edition, Oxford University Press, 2008

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### COMPUTER ORGANIZATION (Effective from the academic year 2018 -2019) SEMESTER \_ III

SEMESTER – III					
Course Code	18CS34	CIE Marks	40		
Number of Contact Hours/Week	3:0:0	SEE Marks	60		
Total Number of Contact Hours	40	Exam Hours	03		
	CDEDIT	7 2			

### CREDITS -3

# Course Learning Objectives: This course (18CS34) will enable students to:

- Explain the basic sub systems of a computer, their organization, structure and operation.
- Illustrate the concept of programs as sequences of machine instructions.
- Demonstrate different ways of communicating with I/O devices and standard I/O interfaces.
- Describe memory hierarchy and concept of virtual memory.
- Describe arithmetic and logical operations with integer and floating-point operands.
- Illustrate organization of a simple processor, pipelined proc

Illustrate organization of a simple processor, pipelined processor and other computing  Module 1	cyctams
	-
Basic Structure of Computers: Basic Operational Concepts, Bus Structures, Performance — Processor Clock, Basic Performance Equation, Clock Rate, Performance Measurement. Machine Instructions and Programs: Memory Location and Addresses, Memory Operations, Instructions and Instruction Sequencing, Addressing Modes, Assembly Language, Basic Input and Output Operations, Stacks and Queues, Subroutines, Additional Instructions, Encoding of Machine Instructions  Text book 1: Chapter 1 – 1.3, 1.4, 1.6 (1.6.1-1.6.4, 1.6.7), Chapter 2 – 2.2 to 2.10  RBT: L1, L2, L3	
Module 2	
Input/Output Organization: Accessing I/O Devices, Interrupts – Interrupt Hardware, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces – PCI Bus, SCSI Bus, USB.  Text book 1: Chapter 4 – 4.1, 4.2, 4.4, 4.5, 4.6, 4.7	08
RB1: L1, L2, L3	
Module 3	
Memory System: Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Speed, Size, and Cost, Cache Memories – Mapping Functions, Replacement Algorithms, Performance Considerations.  Text book 1: Chapter5 – 5.1 to 5.4, 5.5 (5.5.1, 5.5.2), 5.6  RBT: L1, L2, L3	08
Module 4	
Arithmetic: Numbers, Arithmetic Operations and Characters, Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed Operand Multiplication, Fast Multiplication, Integer Division.  Text book 1: Chapter2-2.1, Chapter6 – 6.1 to 6.6  RBT: L1, L2, L3	08
Module 5	
Basic Processing Unit: Some Fundamental Concepts, Execution of a Complete Instruction, Multiple Bus Organization, Hard-wired Control, Micro programmed Control.  Pipelining: Basic concepts of pipelining,  Text book 1: Chapter7, Chapter8 – 8.1  RBT: L1, L2, L3  Course Outcomes: The student will be able to:	08
Explain the basic organization of a computer system.	
and same organization of a computer system.	

- Demonstrate functioning of different sub systems, such as processor, Input/output, and memory.
- Illustrate hardwired control and micro programmed control, pipelining, embedded and other computing systems.
- Design and analyse simple arithmetic and logical units.

### **Question Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

### Textbooks:

1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5th Edition, Tata McGraw Hill, 2002. (Listed topics only from Chapters 1, 2, 4, 5, 6, 7, 8, 9 and 12)

#### **Reference Books:**

1. William Stallings: Computer Organization & Architecture, 9th Edition, Pearson, 2015.

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### SOFTWARE ENGINEERING (Effective from the academic year 2018 -2019)

Course Code	SEMESTER – I	II	
Course Code	18CS35	CIE Marks	40
Number of Contact Hours/Week	3:0:0	SEE Marks	60
<b>Total Number of Contact Hours</b>	40	Exam Hours	03
	CREDITS 2	110415	03

### CREDITS -3

# Course Learning Objectives: This course (18CS35) will enable students to:

- Outline software engineering principles and activities involved in building large software programs. Identify ethical and professional issues and explain why they are of concern to software
- Explain the fundamentals of object oriented concepts
- Describe the process of requirements gathering, requirements classification, requirements specification and requirements validation. Differentiate system models, use UML diagrams and apply design patterns.
- Discuss the distinctions between validation testing and defect testing.
- Recognize the importance of software maintenance and describe the intricacies involved in software evolution. Apply estimation techniques, schedule project activities and compute pricing.
- Identify software quality parameters and quantify software using measurements and metrics. List software quality standards and outline the practices involved.

Introduction: Software Critical Land	Contact Hours
Introduction: Software Crisis, Need for Software Engineering. Professional Software Development, Software Engineering Ethics. Case Studies.  Software Processes: Models: Waterfall Model (Sec 2.1.1), Incremental Model (Sec 2.1.2) and Spiral Model (Sec 2.1.3). Process activities.	08
Requirements Engineering: Requirements Engineering Processes (Chap 4). Requirements Elicitation and Analysis (Sec 4.5). Functional and non-functional requirements (Sec 4.1). The software Requirements Document (Sec 4.2). Requirements Specification (Sec 4.3). Requirements validation (Sec 4.6). Requirements Management (Sec 4.7).	
Module 2	
What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. Introduction, Modelling Concepts and Class Modelling: What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. Class Modelling: Object and Class Concept; Link and associations concepts; Generalization and Inheritance; A sample class model; Navigation of class models;  Textbook 2: Ch 1,2,3.	08
RBT: L1, L2 L3	
Module 3	
System Models: Context models (Sec 5.1). Interaction models (Sec 5.2). Structural models (Sec 5.3). Behavioral models (Sec 5.4). Model-driven engineering (Sec 5.5).  Design and Implementation: Introduction to RUP (Sec 2.4), Design Principles (Chap 7). Object-oriented design using the UML (Sec 7.1). Design patterns (Sec 7.2). Implementation issues (Sec 7.3). Open source development (Sec 7.4).	08
Module 4	

Software Testing: Development testing (Sec 8.1), Test-driven development (Sec 8.2), Release testing (Sec 8.3), User testing (Sec 8.4). Test Automation (Page no 212). Software Evolution: Evolution processes (Sec 9.1). Program evolution dynamics (Sec 9.2). Software maintenance (Sec 9.3). Legacy system management (Sec 9.4). RBT: L1, L2, L3	1
Module 5	
Project Planning: Software pricing (Sec 23.1). Plan-driven development (Sec 23.2). Project scheduling (Sec 23.3): Estimation techniques (Sec 23.5). Quality management: Software quality (Sec 24.1). Reviews and inspections (Sec 24.3). Software measurement and metrics (Sec 24.4). Software standards (Sec 24.2)  RBT: L1, L2, L3	1
Course Outcomes: The student will be able to	

### Course Outcomes: The student will be able to:

- Design a software system, component, or process to meet desired needs within realistic constraints.
- Assess professional and ethical responsibility
- Function on multi-disciplinary teams
- Use the techniques, skills, and modern engineering tools necessary for engineering practice
- Analyze, design, implement, verify, validate, implement, apply, and maintain software systems or parts of software systems

### Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

### Textbooks:

- Ian Sommerville: Software Engineering, 9th Edition, Pearson Education, 2012. (Listed topics only from Chapters 1,2,3,4, 5, 7, 8, 9, 23, and 24)
- 2. Michael Blaha, James Rumbaugh: Object Oriented Modelling and Design with UML,2<sup>nd</sup> Edition, Pearson Education, 2005.

### Reference Books:

- Roger S. Pressman: Software Engineering-A Practitioners approach, 7th Edition, Tata McGraw Hill.
- 2. Pankaj Jalote: An Integrated Approach to Software Engineering, Wiley India

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#### DISCRETE MATHEMATICAL STRUCTURES (Effective from the academic year 2018 -2019) SEMESTER - III Course Code 18CS36 **CIE Marks** 40 **Number of Contact Hours/Week** 3:0:0 **SEE Marks** 60 **Total Number of Contact Hours** 40 **Exam Hours** 03 CREDITS -3

## Course Learning Objectives: This course (18CS36) will enable students to:

- Provide theoretical foundations of computer science to perceive other courses in the programme.
- Illustrate applications of discrete structures: logic, relations, functions, set theory and counting.
- Describe different mathematical proof techniques,
- Illustrate the importance of graph theory in computer science

Module 1	Contact
Fundamentals of Logic: Basic Connectives and Truth Tables, Logic Equivalence – The Laws of Logical Invalidation. But the Connective and Truth Tables, Logic Equivalence – The	Hours
Edward Logic, Logical Implication – Rules of Interence Fundamentals of Logic contd. The	08
ose of Quantifiers, Quantifiers, Definitions and the Proofs of Theorems	
Text book 1: Chapter2	
RBT: L1, L2, L3	
Module 2	-
Properties of the Integers: The Well Ordering Principle – Mathematical Induction,	08
rundamental Frinciples of Counting: The Rules of Sum and Dandard D.	08
Combinations — The Billothiai Theorem, Combinations with Repetition	
rext book 1: Chapter4 – 4.1, Chapter1	
RBT: L1, L2, L3	
Module 3	
Relations and Functions: Cartesian Products and Relations, Functions – Plain and One-to-	08
The regeon-hole Principle Function Composition and Investor	08
Relations: Properties of Relations, Computer Recognition – Zero-One Matrices and Directed	
orders - Hasse Diagrams, Editivatence Relations and Double and	
Chapters, Chapter / = 7.1 to 7.4	
RBT: L1, L2, L3	
Module 4	
The Principle of Inclusion and Exclusion: The Principle of Inclusion and Exclusion,	08
of the Illiciple, Delylloements - Nothing is in it. Di in	08
Recurrence Relations: First Order Linear Recurrence Relation, The Second Order Linear Homogeneous Recurrence Relation with Constant Co. 27	
Control of Relation William Continues of the Control of the Contro	
1 ext book 1: Chapters – 8.1 to 8.4. Chapter 10 – 10 1 10 2	
KB1: L1, L2, L3	
Module 5	
Introduction to Graph Theory: Definitions and Examples, Sub graphs, Complements, and Graph Isomorphism.	08
	08
Trees: Definitions, Properties, and Examples, Routed Trees, Trees and Sorting, Weighted	
Text book 1: Chapter11 – 11.1 to 11.2 Chapter12 – 12.1 to 12.4 RBT: L1, L2, L3	
Course Outcomes: The student will be able to:	
• Use propositional and a 1'	
<ul> <li>Use propositional and predicate logic in knowledge representation and truth verification</li> </ul>	

- Demonstrate the application of discrete structures in different fields of computer science.
- Solve problems using recurrence relations and generating functions.
- Application of different mathematical proofs techniques in proving theorems in the courses.
- Compare graphs, trees and their applications.

## Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

### Textbooks:

Ralph P. Grimaldi: Discrete and Combinatorial Mathematics, 5th Edition, Pearson Education. 1.

### Reference Books:

- 1. Basavaraj S Anami and Venakanna S Madalli: Discrete Mathematics A Concept based
- 2. Kenneth H. Rosen: Discrete Mathematics and its Applications, 6th Edition, McGraw Hill, 2007.
- 3. Jayant Ganguly: A Treatise on Discrete Mathematical Structures, Sanguine-Pearson, 2010.
- 4. D.S. Malik and M.K. Sen: Discrete Mathematical Structures: Theory and Applications, Thomson,
- 5. Thomas Koshy: Discrete Mathematics with Applications, Elsevier, 2005, Reprint 2008.

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### ANALOG AND DIGITAL ELECTRONICS LABORATORY (Effective from the academic year 2018 -2019) SEMESTER \_ III

Course Cod	SEMESTER – III	,	
Course Code	18CSL37	CIE Marks	40
Number of Contact Hours/Week	0:2:2	SEE Marks	60
Total Number of Lab Contact Hours	36	Exam Hours	03
Course I and a control	Credits - 2		0.5

Course Learning Objectives: This course (18CSL37) will enable students to:

This laboratory course enable students to get practical experience in design, assembly and evaluation/testing of

- Analog components and circuits including Operational Amplifier, Timer, etc.
- Combinational logic circuits.
- Flip Flops and their operations
- Counters and registers using flip-flops.
- Synchronous and Asynchronous sequential circuits.
- A/D and D/A converters

### Descriptions (if any):

- Simulation packages preferred: Multisim, Modelsim, PSpice or any other relevant.
- For Part A (Analog Electronic Circuits) students must trace the wave form on Tracing sheet / Graph sheet and label trace.
- Continuous evaluation by the faculty must be carried by including performance of a student in both hardware implementation and simulation (if any) for the given circuit.
- A batch not exceeding 4 must be formed for conducting the experiment. For simulation individual student must execute the program.

### **Laboratory Programs:**

#### PART A (Analog Electronic Circuits) Design an astable multivibrator ciruit for three cases of duty cycle (50%, <50% and >50%) 1. using NE 555 timer IC. Simulate the same for any one duty cycle. Using ua 741 Opamp, design a 1 kHz Relaxation Oscillator with 50% duty cycle. And 2 simulate the same. Using ua 741 opamap, design a window comparate for any given UTP and LTP. And 3. simulate the same. PART B (Digital Electronic Circuits)

- Design and implement Half adder, Full Adder, Half Subtractor, Full Subtractor using basic 4. gates. And implement the same in HDL. 5.
- Given a 4-variable logic expression, simplify it using appropriate technique and realize the simplified logic expression using 8:1 multiplexer IC. And implement the same in HDL. 6.
- Realize a J-K Master / Slave Flip-Flop using NAND gates and verify its truth table. And implement the same in HDL. 7.
- Design and implement code converter I)Binary to Gray (II) Gray to Binary Code using basic
- Design and implement a mod-n (n<8) synchronous up counter using J-K Flip-Flop ICs and 8. demonstrate its working. 9.
- Design and implement an asynchronous counter using decade counter IC to count up from 0 to n (n<=9) and demonstrate on 7-segment display (using IC-7447)

## Laboratory Outcomes: The student should be able to:

- Use appropriate design equations / methods to design the given circuit.
- Examine and verify the design of both analog and digital circuits using simulators.
- Make us of electronic components, ICs, instruments and tools for design and testing of circuits

for the given the appropriate inputs.

 Compile a laboratory journal which includes; aim, tool/instruments/software/components used, design equations used and designs, schematics, program listing, procedure followed, relevant theory, results as graphs and tables, interpreting and concluding the findings.

### **Conduct of Practical Examination:**

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (Courseed to change in accordance with university regulations)
  - a) For laboratories having only one part Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  - b) For laboratories having PART A and PART B
    - i. Part A Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
    - ii. Part B Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

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	(Effective from	JCTURES LAB the academic ye EMESTER – III	ar 2018 -2019)	
Course	Code	18CSL38	CIE Marks	40
Number	of Contact Hours/Week	0:2:2	SEE Marks	60
Total No	imber of Lab Contact Hours	36	Exam Hours	03
		Credits - 2		
Course	Learning Objectives: This course (1	8CSL38) will ena	able students to:	
tins tabe	ratory course enable students to get	practical experier	ce in design, develop,	mplement, analyz
	and the cesting of			,,
• 1	Asymptotic performance of algorithm	ıs.		
• 1	inear data structures and their applie	cations such as st	acks, queues and lists	
	Non-Emear data structures and their a	pplications such	as trees and graphs	
Descript	forting and searching algorithms ions (if any):			
Program	mplement all the programs in 'C / C-	-+' Programming	Language and Linux /	Windows as OS.
1.	B List.			
1.	Design, Develop and Implemen operations.	t a menu driver	n Program in C for t	he following arr
	a. Creating an array of N Int			
	b. Display of array Elements	eger Elements with Suitable U	andin an	
	c. Inserting an Element (ELI	EM) at a given v	ratings	
	d. Deleting an Element at a g	given valid Positi	on (POS)	
	e. Exit.			
	Support the program with function	s for each of the	above operations	
2.	Design, Develop and Implement a	Program in C for	the following aparetic	ns on Strings
	u. Read a main Sump (STR)	a Pattern String	(DAT) and a Daules a	
	o. I chomi Fattern Matching	Uneration Find	and Donloop all	
	OTH WITH INCH IT AT EXI	sts in STR. Repo	rt suitable messages in	case PAT does no
	Support the program with function functions.	ons for each of	the above operations.	Don't use Built-i
3.	Design, Develop and Implement a			
	STACK of Integers (Array Implem	nend driven Prog	gram in C for the follow	ving operations o
	a. I ush all Element on to State	ck	with maximum size M	AX)
	b. Pop an Element from Stack	<		
	c. Demonstrate how Stack ca	n he used to chec	k Palindrome	
	d. Demonstrate Overflow and	Underflow situa	tions on Stack	
	e. Display the status of Stack			
	2.mt			
4.	Support the program with appropria	ate functions for e	each of the above opera	tions
	200.61, Develop and Implement a	Program in ( ) ton	constanting I C 17	
	expressions with the operators: + operands.			
5.	Design, Develop and Implement a I	Program in C for t	the following Starts A	1'
	a. Evaluation of Suffix expres	sion with single of	ligit operands and once	plications
	· ·		-5. operation and opera	ators: +, -, *, /, %.

b. Solving Tower of Hanoi problem with n disks

6.	Design, Develop and Implement a menu driven Program in C for the following operations of
	Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX)
	a. Insert an Element on to Circular QUEUE
	b. Delete an Element from Circular OUEUE
	c. Demonstrate Overflow and Underflow situations on Circular QUEUE
	d. Display the status of Circular QUEUE
	e. Exit
	Support the program with appropriate functions for each of the above operations
7.	Design, Develop and Implement a menu driven Program in C for the following operations on
	Singly Linked List (SLL) of Student Data with the fields: USN, Name, Programme, Sem,
	PhNo
	a. Create a SLL of N Students Data by using front insertion.
	b. Display the status of SLL and count the number of nodes in it
	c. Perform Insertion / Deletion at End of SLL
	d. Perform Insertion / Deletion at Front of SLL(Demonstration of stack)
	e. Exit
8.	Design, Develop and Implement a menu driven Program in C for the following operations on
	Doubly Linked List (DLL) of Employee Data with the fields: SSN, Name, Dept, Designation,
	Sal, PhNo
	a. Create a DLL of N Employees Data by using end insertion.
	<ul><li>b. Display the status of DLL and count the number of nodes in it</li></ul>
	c. Perform Insertion and Deletion at End of DLL
	d. Perform Insertion and Deletion at Front of DLL
	e. Demonstrate how this DLL can be used as Double Ended Queue.
	f. Exit
9.	Design, Develop and Implement a Program in C for the following operationson Singly
	Circular Linked List (SCLL) with header nodes
	a. Represent and Evaluate a Polynomiai $P(x,y,z) = 6x^2y^2z - 4yz^5 + 3x^3yz + 2yy^5z - 2yzz^3$
	b. Find the sum of two polynomials POLY1(x,y,z) and POLY2(x y z) and store the
	result in POL Y SUM(x,y,z)
	Support the program with appropriate functions for each of the above operations
10.	Design, Develop and Implement a menu driven Program in C for the following operations on
	Binary Search Tree (BST) of Integers.
	a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2
	b. Traverse the BST in Inorder, Preorder and Post Order
	c. Search the BST for a given element (KEY) and report the appropriate message
	d. Exit
11.	Design, Develop and Implement a Program in C for the following operations on Graph(G)
	of Cities
	a. Create a Graph of N cities using Adjacency Matrix.
	b. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS
	method
12.	Given a File of N employee records with a set K of Keys (4-digit) which uniquely determine
	the records in file r. Assume that file r is maintained in memory by a Hach Table (UT) of m
	memory locations with L as the set of memory addresses (2-digit) of locations in LT Later L
	keys in K and addresses in L are integers. Design and develop a Program in C that uses Useb
	function $H: K \to L$ as $H(K)=K \mod m$ (remainder method) and implement backing
1	
	technique to map a given key K to the address space L. Resolve the collision (if any) using
	technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.  y Outcomes: The student should be able to:

- Analyze and Compare various linear and non-linear data structures
- Code, debug and demonstrate the working nature of different types of data structures and their applications
- Implement, analyze and evaluate the searching and sorting algorithms
- Choose the appropriate data structure for solving real world problems

### **Conduct of Practical Examination:**

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one
    experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (Courseed to change in accordance with university regulations)
  - c) For laboratories having only one part Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  - d) For laboratories having PART A and PART B
    - i. Part A Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
    - ii. Part B Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

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# B. E. Common to all Programmes Outcome Based Education (OBE) and Choice Based Credit System (CBCS) SEMESTER - III

### CONSTITUTION OF INDIA, PROFESSIONAL ETHICS AND CYBER LAW (CPC)

CONSTITUTION OF INDIA, I ROFESSIONAL ETHICS AND CIDEN EATH (C. C.)				
Course Code	18CPC39/49	CIE Marks	40	
Teaching Hours/Week (L:T:P)	(1:0:0)	SEE Marks	60	
Credits	01	Exam Hours	02	

### Course Learning Objectives: To

- know the fundamental political codes, structure, procedures, powers, and duties of Indian government institutions, fundamental rights, directive principles, and the duties of citizens
- Understand engineering ethics and their responsibilities; identify their individual roles and ethical responsibilities towards society.
- Know about the cybercrimes and cyber laws for cyber safety measures.

#### Module-1

### **Introduction to Indian Constitution:**

The Necessity of the Constitution, The Societies before and after the Constitution adoption. Introduction to the Indian constitution, The Making of the Constitution, The Role of the Constituent Assembly - Preamble and Salient features of the Constitution of India. Fundamental Rights and its Restriction and limitations in different Complex Situations. Directive Principles of State Policy (DPSP) and its present relevance in our society with examples. Fundamental Duties and its Scope and significance in Nation building.

#### Module-2

### Union Executive and State Executive:

Parliamentary System, Federal System, Centre-State Relations. Union Executive – President, Prime Minister, Union Cabinet, Parliament - LS and RS, Parliamentary Committees, Important Parliamentary Terminologies. Supreme Court of India, Judicial Reviews and Judicial Activism. State Executives – Governor, Chief Minister, State Cabinet, State Legislature, High Court and Subordinate Courts, Special Provisions (Articles 370.371,371J) for some States.

#### Module-3

### Elections, Amendments and Emergency Provisions:

Elections, Electoral Process, and Election Commission of India, Election Laws. Amendments - Methods in Constitutional Amendments (How and Why) and Important Constitutional Amendments. Amendments - 7.9,10,12,42,44, 61, 73,74, ,75, 86, and 91,94,95,100,101,118 and some important Case Studies. Emergency Provisions, types of Emergencies and its consequences.

#### Constitutional special provisions:

Special Provisions for SC and ST, OBC, Women, Children and Backward Classes.

### Module-4

### Professional / Engineering Ethics:

Scope & Aims of Engineering & Professional Ethics - Business Ethics, Corporate Ethics, Personal Ethics. Engineering and Professionalism, Positive and Negative Faces of Engineering Ethics, Code of Ethics as defined in the website of Institution of Engineers (India): Profession, Professionalism, and Professional Responsibility. Clash of Ethics, Conflicts of Interest. Responsibilities in Engineering Responsibilities in Engineering and Engineering Standards, the impediments to Responsibility. Trust and Reliability in Engineering. IPRs (Intellectual Property Rights), Risks, Safety and liability in Engineering

#### Module-

### Internet Laws, Cyber Crimes and Cyber Laws:

Internet and Need for Cyber Laws, Modes of Regulation of Internet, Types of cyber terror capability, Net neutrality, Types of Cyber Crimes, India and cyber law, Cyber Crimes and the information Technology Act 2000, Internet Censorship. Cybercrimes and enforcement agencies.

Course Outcomes: On completion of this course, students will be able to,

CO 1: Have constitutional knowledge and legal literacy.

CO 2: Understand Engineering and Professional ethics and responsibilities of Engineers.

CO 3: Understand the the cybercrimes and cyber laws for cyber safety measures.

### Question paper pattern for SEE and CIE:

• The SEE question paper will be set for 100 marks and the marks scored by the students will proportionately be reduced to 60. The pattern of the question paper will be objective type (MCQ).

For the award of 40 CIE marks, refer the University regulations 2018.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbo	ok/s			
1	Constitution of India, Professional Ethics and Human Rights	Shubham Singles, Charles E. Haries, and et al	Cengage Learning	2018
2	Cyber Security and Cyber Laws	Alfred Basta and et al	Cengage Learning India	2018
Referen	ice Books	•		
3	Introduction to the Constitution of India	Durga Das Basu	Prentice -Hall,	2008.
4	Engineering Ethics	M. Govindarajan, S. Natarajan, V. S. Senthilkumar	Prentice -Hall,	2004

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# B. E. Common to all Programmes Outcome Based Education (OBE) and Choice Based Credit System (CBCS) SEMESTER -II / III / IV

#### Aadalitha Kannada

Course Code	18KAK28/39/49		
Teaching Hours/Week (L:T:P)	(0:2:0)	CIE Marks	100
Credits	01		

#### ಆಡಳಿತ ಕನ್ನಡ ಕಲಿಕೆಯ ಉದ್ದೇಶಗಳು:

- ಪದವಿ ವಿದ್ಯಾರ್ಥಿಳಾಗಿರುವುದರಿಂದ ಆಡಳಿತ ಕನ್ನಡದ ಪರಿಚಯ ಮಾಡಿಕೊಡುವುದು.
- ವಿದ್ಯಾರ್ಥಿಗಳಲ್ಲಿ ಕನ್ನಡ ಭಾಷೆಯ ವ್ಯಾಕರಣದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡಿಸುವುದು.
- ಕನ್ನಡ ಭಾಷಾ ರಚನೆಯಲ್ಲಿನ ನಿಯಮಗಳನ್ನು ಪರಿಚಯಿಸುವುದು.
- ಕನ್ನಡ ಭಾಷಾ ಬರಹದಲ್ಲಿ ಕಂಡುಬರುವ ದೋಷಗಳು ಹಾಗೂ ಅವುಗಳ ನಿವಾರಣೆ. ಮತ್ತು ಲೇಖನ ಚಿಹ್ನೆಗಳನ್ನು ಪರಿಚಯಿಸುವುದು.
- ಸಾಮಾನ್ಯ ಅರ್ಜಿಗಳು, ಸರ್ಕಾರಿ ಮತ್ತು ಅರೆ ಸರ್ಕಾರಿ ಪತ್ರವ್ಯವಹಾರದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡಿಸುವುದು.
- ಭಾಷಾಂತರ ಮತ್ತು ಪ್ರಬಂಧ ರಚನೆ ಬಗ್ಗೆ ಅಸಕ್ಕಿ ಮೂಡಿಸುವುದು.
- ಕನ್ನಡ ಭಾಷಾಭ್ಯಾಸ ಮತ್ತು ಸಾಮಾನ್ಯ ಕನ್ನಡ ಹಾಗೂ ಅಡಳಿತ ಕನ್ನಡದ ಪದಗಳ ಪರಿಚಯ ಮಾಡಿಕೊಡುವುದು.

### ಪರಿವಿಡಿ (ಪಠ್ಯಮಸ್ಥಕದಲ್ಲಿರುವ ವಿಷಯಗಳ ಪಟ್ಟಿ)

ಅಧ್ಯಾಯ - 1 ಕನ್ನಡಭಾಷೆ - ಸಂಕ್ಷಿಪ್ತ ವಿವರಣೆ.

ಅಧ್ಯಾಯ - 2 ಭಾಷಾ ಪ್ರಯೋಗದಲ್ಲಾಗುವ ಲೋಪದೋಷಗಳು ಮತ್ತು ಅವುಗಳ ನಿವಾರಣೆ.

ಅಧ್ಯಾಯ - 3 ಲೇಖನ ಚಿಹ್ನೆಗಳು ಮತ್ತು ಅವುಗಳ ಉಪಯೋಗ.

ಅಧ್ಯಾಯ – 4 ಪತ್ರ ವ್ಯವಹಾರ.

ಅಧ್ಯಾಯ – 5 ಆಡಳಿತ ಪತ್ರಗಳು.

ಅಧ್ಯಾಯ - 6 ಸರ್ಕಾರದ ಆದೇಶ ಪತ್ರಗಳು.

ಅಧ್ಯಾಯ – 7 ಸಂಕ್ಷಿಪ್ತ ಪ್ರಬಂಧ ರಚನೆ (ಪ್ರಿಸೈಸ್ ರೈಟಿಂಗ್), ಪ್ರಬಂಧ ಮತ್ತು ಭಾಷಾಂತರ.

ಅಧ್ಯಾಯ - 8 ಕನ್ನಡ ಶಬ್ದಸಂಗ್ರಹ.

ಅಧ್ಯಾಯ – 9 ಕಂಪ್ಯೂಟರ್ ಹಾಗೂ ಮಾಹಿತಿ ತಂತ್ರಜ್ಞಾನ.

ಅಧ್ಯಾಯ - 10 ಪಾರಿಭಾಷಿಕ ಆಡಳಿತ ಕನ್ನಡ ಪದಗಳು ಮತ್ತು ತಾಂತ್ರಿಕ/ ಕಂಪ್ಯೂಟರ್ ಪಾರಿಭಾಷಿಕ ಪದಗಳು.

### ಆಡಳಿತ ಕನ್ನಡ ಕಲಿಕೆಯ ಫಲಿತಾಂಶೆಗಳು:

- ಆಡಳಿತ ಭಾಷೆ ಕನ್ನಡದ ಪರಿಚಯವಾಗುತ್ತದೆ.
- ವಿದ್ಯಾರ್ಥಿಗಳಲ್ಲಿ ಕನ್ನಡ ಭಾಷೆಯ ವ್ಯಾಕರಣದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡುತ್ತದೆ.
- ಕನ್ನಡ ಭಾಷಾ ರಚನೆಯಲ್ಲಿನ ನಿಯಮಗಳು ಮತ್ತು ಲೇಖನ ಚಿಹ್ನೆಗಳು ಪರಿಚಯಿಸಲ್ಪಡುತ್ತವೆ.
- ಸಾಮಾನ್ಯ ಅರ್ಜಿಗಳು, ಸರ್ಕಾರಿ ಮತ್ತು ಅರೆ ಸರ್ಕಾರಿ ಪತ್ರವ್ಯವಹಾರದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡುತ್ತದೆ.
- ಭಾಷಾಂತರ ಮತ್ತು ಪ್ರಬಂಧ ರಚನೆ ಬಗ್ಗೆ ಅಸಕ್ತಿ ಮೂಡುತ್ತದೆ.
- ಕನ್ನಡ ಭಾಷಾಭ್ಯಾಸ ಮತ್ತು ಸಾಮಾನ್ಯ ಕನ್ನಡ ಹಾಗೂ ಅಡಳಿತ ಕನ್ನಡದ ಪದಗಳು ಪರಿಚಯಿಸಲ್ಪಡುತ್ತವೆ.

### ಪರೀಕ್ಷೆಯ ವಿಧಾನ : ವಿರಂತರ ಆಂತರಿಕ ಮೌಲ್ಯಮಾಪನ – ಅಖಇ (ಅಡುಡು**ಟಿಕ್ಕಾ** ಪಟಡಾಡಿಟಿಚಿಟಿ ಇತುಟೀಚಿಡುತು): ಕಾಲೇಜು ಮಟ್ಟದಲ್ಲಿಯೆ ಆಂತರಿಕ ಪರೀಕ್ಷೆಯನ್ನು 100 ಅಂಕಗಳಿಗೆ ವಿಶ್ವವಿದ್ಯಾಲಯದ

ಕಾಲೇಜು ಮಟ್ಟದಲ್ಲಿಯ ಆಂತಂಕ ಪರೀಕ್ಷಮನ್ನು 100 ಅಂಕಗಳಿಗೆ ವಿಶ್ವವಿದ್ಯಾಲಯ. ನಿಯಮಗಳು ಮತ್ತು ನಿರ್ದೇಶನದಂತೆ ನಡೆಸತಕ್ಕದ್ದು.

ಪಠ್ಯಮನ್ನಕ : ಅಡಳಿತ ಕನ್ನಡ ಪಠ್ಯ ಮನ್ನಕ (ಏಚಿಟಟಿಚಿಜಚಿ ಜಿಡಾ ೦ಜಟಿಸಿಗಾಡಿಚೇಡಾಟಿ)

ಸ್ಂಪಾದಕರು ಡಾ. ಎಲ್. ತಿಮ್ಮೇಶ

ಪ್ರೂ. ವಿ. ಕೇಶವಮೂರ್ತಿ

ಪ್ರಕಟಣೆ : ಪ್ರಸಾರಾಂಗ, ವಿಶ್ವೇಶ್ವರಯ್ಯ ತಾಂತ್ರಿಕ ವಿಶ್ವವಿದ್ಯಾಲಯ, ಬೆಳಗಾವಿ.

HOD.

### **B. E. Common to all Programmes** Outcome Based Education (OBE) and Choice Based Credit System (CBCS) SEMESTER -II & III/IV

### Vyavaharika Kannada

Course Code	18KVK28/39/49		
Teaching Hours/Week (L:T:P)	(0:2:0)	CIE Marks	100
Credits	01		

### **Course Learning Objectives:**

The course will enable the students to understand Kannada and communicate in Kannada language.

#### **Table of Contents:**

Chapter - 1: Vyavaharika kannada – Parichaya (Introduction to Vyavaharika Kannada).

Chapter - 2: Kannada Aksharamale haagu uchcharane (Kannada Alpabets and Pronunciation).

Chapter - 3: Sambhashanegaagi Kannada Padagalu (Kannada Vocabulary for Communication).

Chapter - 4: Kannada Grammar in Conversations (Sambhashaneyalli Kannada Vyakarana).

Chapter - 5: Activities in Kannada.

#### **Course Outcomes:**

At the end of the course, the student will be able to understand Kannada and communicate in Kannada

ಪರೀಕ್ಷೆಯ ವಿಧಾನ : ನಿರಂತರ ಆಂತರಿಕ ಮೌಲ್ಯಮಾಪನ – ಅಖ್ಯ (ಅಡಬಿಡುಬಿಡಾ ಖೆಟಣಚಾಟಿಟಿಟ ಇಷಟಿಣಚಿಡುತು):

ಕಾಲೇಜು ಮಟ್ಟದಲ್ಲಿಯೆ ಆಂತರಿಕ ಪರೀಕ್ಷೆಯನ್ನು 100 ಅಂಕಗಳಿಗೆ ವಿಶ್ವವಿದ್ಯಾಲಯದ

ನಿಯಮಗಳು ಮತ್ತು ನಿರ್ದೇಶನದಂತೆ ನಡೆಸತಕ್ಕದ್ದು.

ಖಿಷ್ಣಾಂಧಹ್ಞಾ (ಪಠ್ಯಮಸ್ತಕ): ವ್ಯಾವಹಾರಿಕ ಕನ್ನಡ ಪಠ್ಯ ಮಸ್ತಕ (ಗಿಥಿಬಿತಬೆಂಬಿಯಾಬಿ ಏಬಿಟಿಟಿಬಿಜಬೆ ಖಿಷ್ಣಾಂ :ಹರ್ಞ)

ಸಂಪಾದಕರು

ಡಾ. ಎಲ್. ತಿಮ್ಮೇಶ

ಪ್ರೊ. ವಿ. ಕೇಶವಮೂರ್ತಿ

ಪ್ರಕಟಣೆ : ಪ್ರಸಾರಾಂಗ, ವಿಶ್ವೇಶ್ವರಯ್ಯ ತಾಂತ್ರಿಕ ವಿಶ್ವವಿದ್ಯಾಲಯ, ಬೆಳಗಾವಿ.

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### B. E. Common to all Programmes Outcome Based Education (OBE) and Choice Based Credit System (CBCS) SEMESTER - III

### ADDITIONAL MATHEMATICS – I

(Mandatory Learning Course: Common to All Programmes)

(A Bridge course for Lateral Entry students under Diploma quota to BE/B. Tech. programmes)

Course Code	al Entry students under Diploma	quota to BE/B. Tech. pr	ogrammes)
Teaching Hours/Week (L:T:P)	18MATDIP31	CIE Marks	40
Credits	(2:2:0)	SEE Marks	60
Course Learning Objectives:	U	Exam Hours	03

### Course Learning Objectives:

- To provide basic concepts of complex trigonometry, vector algebra, differential and integral calculus.
- To provide an insight into vector differentiation and first order ODE's.

### Module-1

Complex Trigonometry: Complex Numbers: Definitions and properties. Modulus and amplitude of a complex number, Argand's diagram, De-Moivre's theorem (without proof).

Vector Algebra: Scalar and vectors. Addition and subtraction and multiplication of vectors- Dot and Cross

### Module-2

Differential Calculus: Review of successive differentiation-illustrative examples. Maclaurin's series expansions-Illustrative examples. Partial Differentiation: Euler's theorem-problems on first order derivatives only. Total derivatives-differentiation of composite functions. Jacobians of order two-Problems.

#### Module-3

Vector Differentiation: Differentiation of vector functions. Velocity and acceleration of a particle moving on a space curve. Scalar and vector point functions. Gradient, Divergence, Curl-simple problems. Solenoidal and irrotational vector fields-Problems.

#### Module-4

Integral Calculus: Review of elementary integral calculus. Reduction formulae for sin<sup>n</sup>x, cos<sup>n</sup>x (with proof) and sin<sup>m</sup>xcos<sup>n</sup>x (without proof) and evaluation of these with standard limits-Examples. Double and triple integrals-Simple examples. Module-5

Ordinary differential equations (ODE's. Introduction-solutions of first order and first-degree differential equations: exact, linear differential equations. Equations reducible to exact and Bernoulli's equation.

## Course Outcomes: At the end of the course the student will be able to:

- CO1: Apply concepts of complex numbers and vector algebra to analyze the problems arising in
- CO2: Use derivatives and partial derivatives to calculate rate of change of multivariate functions.
- CO3: Analyze position, velocity and acceleration in two and three dimensions of vector valued
- CO4: Learn techniques of integration including the evaluation of double and triple integrals.
- CO5: Identify and solve first order ordinary differential equations.

### Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each

CI	Will have to disw	ref five full questions, selecti	ng one full question from	m each modula
151		Name of the		cuen module.
No	Title of the Book	Author/s	Name of the	P. W.
			i vaine of the	Edition and Vear

Text	tbook		Publisher	
l	Higher Engineering Mathematics	B. S. Grewal	Vhanna D. LU.	1 4 2 5 7 2 4 4 4
Refe	crence Books	D. G. Citewai	Khanna Publishers	43 <sup>rd</sup> Edition, 2015
1	Advanced Engineering Mathematics	E Vasconi	1	
2	Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10 <sup>th</sup> Edition, 2015
	Engineering wainematics	N. P .Bali and	Laxmi Publishers	7th Edition, 2007
	Engineering Mathematics Vol. 1	Manish Goyal		7 th Edition, 2007
		Rohit Khurana		1

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### VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI

Scheme of Teaching and Examination 2018 – 19
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
(Effective from the academic year 2018 – 19)

1V S	SEMESTE	R	(Effective from t	ine academic y	Car 201	0-17						
					Teaching	Hours	/Week		Exam	ination		
SI. No		urse and rse Code	Course Title	Teaching Department	Theory	Tutorial	Practical/ Drawing	Duration in bours	CIE Marks	SEE Marks	Total Marks	Credits
1	BSC	18MAT41	Complex Analysis, Probability And Statistical Methods	Mathematics	2	2		03	40	60	100	3
2	PCC	18CS42	Design and Analysis of Algorithms	CS / IS	3	2		03	40	60	100	4
3	PCC	18CS43	Operating Systems	CS / IS	3	0		03	40	60	100	3
4	PCC	18SC44	Microcontroller and Embedded Systems	CS / IS	3	0	-	03	40	60	100	3
5	PCC	18CS45	Object Oriented Concepts	CS / IS	3	0		03	40	60	100	3
6	PCC	18CS46	Data Communication	CS / IS	3	0		03	40	60	100	3
7	PCC	18CSL47	Design and Analysis of Algorithm Laboratory	CS / IS		2	2	03	40	60	100	2
8	PCC	18CSL48	Microcontroller and Embedded Systems Laboratory	CS / IS		2	2	03	40	60	100	2
9	нѕмс	18KVK49	Vyavaharika Kannada (Kannada for communication)/ Aadalitha Kannada (Kannada for Administration)	НЅМС		2			100	-	100	1
		OR	OR									
		18CPC39	Constitution of India, Professional Ethics and Cyber Law		1 Exami	 nation i	 s by obje	02 ective ty	40	60		
	•	•			17	08	2 2 3 3 3 3 3	24	420	480		
						-00			720	700		

Note: BSC: Basic Science, PCC: Professional Core, HSMC: Humanity and Social Science, NCMC: Non-credit mandatory course

18KVK49 Vyavaharika Kannada (Kannada for communication) is for non-Kannada speaking, reading and writing students and 18KAK49 Aadalitha Kannada (Kannada for Administration) is for students who speak, read and write Kannada.

TOTAL

OR

18

OR

10

OR

OR

26 360

OR

540

		Course prescrib	bed to lateral entry Diploma l	holders admitte	d to III s	emeste	r of En	gineeri	ng pro	grams		
10	NCMC	18MATDIP41	Additional Mathematics - II	Mathematics	02	01		03	40	60	100	0

(a)The mandatory non – credit courses Additional Mathematics I and II prescribed for III and IV semesters respectively, to the lateral entry Diploma holders admitted to III semester of BE/B.Tech programs, shall attend the classes during the respective semesters to complete all the formalities of the course and appear for the University examination. In case, any student fails to register for the said course/ fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have secured F grade. In such a case, the student have to fulfil the requirements during subsequent semester/s to appear for SEE.

(b) These Courses shall not be considered for vertical progression, but completion of the courses shall be mandatory for the award of degree

Courses prescribed to lateral entry B. Sc degree holders admitted to III semester of Engineering programs

AICTE activity Points: In case students fail to earn the prescribed activity Points, Eighth semester Grade Card shall be issued only after earning the required activity Points. Students shall be admitted for the award of degree only after the release of the Eighth semester Grade Card.

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### B. E. COMMON TO ALL PROGRAMMES

Choice Based Credit System (CBCS) and Outcome Based Education (OBE) **SEMESTER - IV** 

## COMPLEX ANALYSIS, PROBABILITY AND STATISTICAL METHODS

(Common to all programmes)

[As per Choice Based Credit System (CBCS) scheme]

Course Code	r Choice Based Credit Syste	on (CBCs) scheme	
	18MAT41	CIE Marks	40
Teaching Hours/Week (L:T:P)	(2:2:0)	SEE Marks	60
Course Learning Objectives	03	Exam Hours	03

### Course Learning Objectives:

- To provide an insight into applications of complex variables, conformal mapping and special functions arising in potential theory, quantum mechanics, heat conduction and field theory.
- To develop probability distribution of discrete, continuous random variables and joint probability distribution occurring in digital signal processing, design engineering and microwave engineering.

### Module-1

Calculus of complex functions: Review of function of a complex variable, limits, continuity, and differentiability. Analytic functions: Cauchy-Riemann equations in Cartesian and polar forms and consequences.

Construction of analytic functions: Milne-Thomson method-Problems.

#### Module-2

Conformal transformations: Introduction. Discussion of transformations:  $w = Z^2$ ,  $w = e^z$ ,  $w = z + z^2$  $\frac{1}{z}$ ,  $(z \neq 0)$ .Bilinear transformations- Problems.

Complex integration: Line integral of a complex function-Cauchy's theorem and Cauchy's integral formula

#### Module-3

Probability Distributions: Review of basic probability theory. Random variables (discrete and continuous), probability mass/density functions. Binomial, Poisson, exponential and normal distributions- problems (No derivation for mean and standard deviation)-Illustrative examples.

#### Module-4

Statistical Methods: Correlation and regression-Karl Pearson's coefficient of correlation and rank correlation -problems. Regression analysis- lines of regression -problems.

Curve Fitting: Curve fitting by the method of least squares- fitting the curves of the form-

y = ax + b,  $y = ax^b$  and  $y = ax^2 + bx + c$ .

Joint probability distribution: Joint Probability distribution for two discrete random variables, expectation and covariance.

Sampling Theory: Introduction to sampling distributions, standard error, Type-l and Type-ll errors. Test of hypothesis for means, student's t-distribution, Chi-square distribution as a test of goodness of fit.

Course Outcomes: At the end of the course the student will be able to:

- Use the concepts of analytic function and complex potentials to solve the problems arising in electromagnetic field theory.
- Utilize conformal transformation and complex integral arising in aerofoil theory, fluid flow visualization and image processing.
- Apply discrete and continuous probability distributions in analyzing the probability models arising in engineering field.
- Make use of the correlation and regression analysis to fit a suitable mathematical model for the

Construct joint probability distributions and demonstrate the validity of testing the hypothesis.

### Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.

There will be two full questions (with a maximum of tour sub-questions) from each module.

Sl. No.	Title of the Deal	Name of the	Name of the	The state of the s
	Title of the Book	Author/s	Publisher	Edition and Year
Textbo	oks			
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10 <sup>th</sup> Edition,2016
2	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	44 <sup>th</sup> Edition, 2017
3	Engineering Mathematics	Srimanta Pal et al	Oxford University Press	3 <sup>rd</sup> Edition,2016
Referen	ce Books		1 1035	
1	Advanced Engineering Mathematics	C. Ray Wylie, Louis C.Barrett	McGraw-Hill	6 <sup>th</sup> Edition 1995
2	Introductory Methods of Numerical Analysis	S.S.Sastry	Prentice Hall of India	4 <sup>th</sup> Edition 2010
3	Higher Engineering Mathematics	B. V. Ramana	McGraw-Hill	11 <sup>th</sup> Edition,2010
4	A Text Book of Engineering Mathematics	N. P. Bali and Manish Goyal	Laxmi Publications	2014
5	Advanced Engineering Mathematics	Chandrika Prasad and Reena Garg	Khanna	2018
Veb linl	cs and Video Lectures:	and receile Gaig	Publishing,	

### Web links and Video Lectures:

- 1. http://nptel.ac.in/courses.php?disciplineID=111
- 2. http://www.class-central.com/subject/math(MOOCs)
- 3. http://academicearth.org/
- 4. VTU EDUSAT PROGRAMME 20

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#### DESIGN AND ANALYSIS OF ALGORITHMS (Effective from the academic year 2018 -2019) SEMESTER - IV Course Code 18CS42 **CIE Marks** 40 Number of Contact Hours/Week 3:2:0 **SEE Marks Total Number of Contact Hours** 60 50 **Exam Hours** 03 CREDITS-4

Course Learning Objectives: This course (18CS42) will enable students to:

- Explain various computational problem solving techniques.
- Apply appropriate method to solve a given problem.
- Describe various methods of algorithm analysis.

Describe various methods of algorithm analysis.  Module 1	Cent
•	Contac Hours
Introduction: What is an Algorithm? (T2:1.1), Algorithm Specification (T2:1.2), Analysis Framework (T1:2.1) Performance Analysis Specification (T2:1.2), Analysis	
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1
	1
an includion (0), Midlicinatical analysis of Non Dogumeiro and	1
Free Students, Complication of Problems Fundamental Data Ct.	
Stacks, Queues, Graphs, Trees, Sets and Dictionaries. (T1:1.3,1.4).  RBT: L1, L2, L3	
Module 2	
Divide and Conquer: General method, Binary search, Recurrence equation for divide and	
	10
and conquer. Decrease and Conquer Approach: Tonological Sort (T1.5.2)	
Module 3	
Greedy Method: General method, Coin Change Problem, Knapsack Problem, Job	10
	10
"Borning (11) J. Upullial Tree proplem. Huttman Trace and O. 1. (m. c. )	
Transform and Conquer Approach: Heaps and Heap Sort (T1:6.4).  RBT: L1, L2, L3	
Module 4	
Dynamic Programming: General method with Examples, Multistage Graphs (T2:5.1, 5.2).	10
	10
Spring Dilary Scaled Hees. Knapsack problem ((T1.03 03 04 Du	
Algorithm (T2:5.4), Travelling Sales Person problem (T2:5.9), Reliability design (T2:5.8).	
12 1. 21, 22, 23	
Module 5	
Backtracking: General method (T2:7.1), N-Queens problem (T1:12.1), Sum of subsets	10
A COLUMN ( 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	10
Assignment Hobiem, Itavelling Sales Derson problem (Tt. 13.3) out to	
(12.0.2, 11.12.2), LC Propramme and Round colution (T3.0.3), Puro B	
bound solution (12.0.2), Mr-Complete and NP-Hand problems, D.	
recommistic argorithms, r, Nr, Nr-Complete, and NP-Hard classes (T2.11.1)	
RBT: L1, L2, L3	
recommistic argorithms, r, Nr, Nr-Complete, and NP-Hard classes (T2.11.1)	

- · Estimate the computational complexity of different algorithms.
- Devise an algorithm using appropriate design strategies for problem solving.

### **Question Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

### Textbooks:

- Introduction to the Design and Analysis of Algorithms, Anany Levitin:, 2rd Edition, 2009. Pearson.
- Computer Algorithms/C++, Ellis Horowitz, Satraj Sahni and Rajasekaran, 2nd Edition, 2014, Universities Press

### Reference Books:

- Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein, 3rd Edition, PHI.
- 2. Design and Analysis of Algorithms, S. Sridhar, Oxford (Higher Education).

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OP	PERATING SYS	TEMS		
(Effective fro	om the academic	year 2018 -2019)		
Course Code	SEMESTER –	IV		
Number of Contact Hours/Week	18CS43	CIE Marks	40	
Total Number of Contact Hours	3:0:0	SEE Marks	60	
contact Hours	40	Exam Hours	03	
Course Learning Objectives: This course	CREDITS -3			
• Introduce concents and torming to	(18CS43) will er	nable students to:		
introduce concepts and terminolog	y used in OS			
Explain uncaulig and multithreade	ea systems			
Illustrate process synchronization a     Introduce Memory and Vistarial	and concept of De	adlock		
Introduce Memory and Virtual mer  Module 1	mory managemen	t, File system and storage tec	chniques	
- Andrews - Andr			C	ontact
Introduction to operating systems S			Н	ours
Introduction to operating systems, Sy Computer System organization; Computer Operating System operations: Process	stem structures	: What operating systems	do; 08	3
Operating System operations; Process management; Protection and Security:	management.	ure; Operating System struc	ture;	
management; Protection and Security; Computing environments. Operating Systems	Distributed and	viemory management; Sto	rage	
Computing environments. Operating System calls: Types of system calls: S	em Services I Is	tem; Special-purpose system	ems;	
System calls: Types of system calls: Sy	votem masses	er - Operating System inter	face;	
implementation; Operating System strugeneration; System boot Process Man	icture: Virtual	Operating system design	and	
		machines; Operating Sys	stem	
			ling;	
1 ext book 1: Chapter 1, 2.1, 2.3, 2.4, 2.5	2.6. 2.8. 2.9. 2.10	31 32 22 24		
		, 5.1, 5.2, 5.5, 5.4		
Module 2				
Multi-threaded Programming: Overview Threading issues, Process Scheduling: Po	w; Multithreadir	o models. Throad I'l		
Threading issues. Process Scheduling: Ba Algorithms; Multiple-processor scheduling:	asic concepts: So	cheduling Criteria, School	ries; 08	
Algorithms; Multiple-processor scheduling; Synchronization: The critical section p	; Thread scheduli	ing Process Synchronical	iing	
Synchronization: The critical section =			ion:	
hardware; Semaphores: Classical problems of	of synchronization	n: Monitors	tion	
hardware; Semaphores; Classical problems of Text book 1: Chapter 4.1, 4.2, 4.3, 4.4, 5.1.	of synchronization 5.2, 5.3, 5.4, 5.5	is Solution; Synchronization; Monitors.	tion	
	of synchronization, 5.2, 5.3, 5.4, 5.5,	is Monitors. , <b>6.2</b> , <b>6.3</b> , <b>6.4</b> , <b>6.5</b> , <b>6.6</b> , <b>6.7</b>	tion	

Threading issues. Process Scheduling: Basic concepts; Scheduling Criteria; Scheduling Algorithms; Multiple-processor scheduling; Thread scheduling. Process Synchronization: Synchronization: The critical section problem; Peterson's solution; Synchronization hardware; Semaphores; Classical problems of synchronization; Monitors.

Text book 1: Chapter 4.1, 4.2, 4.3, 4.4, 5.1, 5.2, 5.3, 5.4, 5.5, 6.2, 6.3, 6.4, 6.5, 6.6, 6.7

RBT: L1, L2, L3

Module 3

Deadlocks: Deadlocks; System model; Deadlock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection and recovery from deadlock. Memory Management: Memory management strategies: Background; Swapping; Contiguous memory allocation; Paging; Structure of page table; Segmentation.

Text book 1: Chapter 7, 8.1 to 8.6

RBT: L1, L2, L3

Module 4

Virtual Memory Management: Background; Demand paging; Copy-on-write; Page replacement; Allocation of frames; Thrashing. File System, Implementation of File System: File system: File concept; Access methods; Directory structure; File system mounting; File sharing; Protection: Implementing File system: File system structure; File system implementation; Directory implementation; Allocation methods; Free space management.

Text book 1: Chapter 91. To 9.6, 10.1 to 10.5

RBT: L1, L2, L3

Module 5	
Secondary Storage Structures, Protection: Mass storage structures; Disk structure; Disk attachment; Disk scheduling; Disk management; Swap space management. Protection: Goals of protection, Principles of protection, Domain of protection, Access matrix, Implementation of access matrix, Access control, Revocation of access rights, Capability- Based systems. Case Study: The Linux Operating System: Linux history; Design principles; Kernel modules; Process management; Scheduling; Memory Management; File systems, Input and output; Inter-process communication.  Text book 1: Chapter 12.1 to 12.6, 21.1 to 21.9  RBT: L1, L2, L3	

### Course Outcomes: The student will be able to:

- Demonstrate need for OS and different types of OS
- Apply suitable techniques for management of different resources
- Use processor, memory, storage and file system commands
- Realize the different concepts of OS in platform of usage through case studies

### **Question Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

#### Textbooks:

 Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Principles 7<sup>th</sup> edition, Wiley-India, 2006

#### Reference Books:

- 1. Ann McHoes Ida M Fylnn, Understanding Operating System, Cengage Learning, 6th Edition
- 2. D.M Dhamdhere, Operating Systems: A Concept Based Approach 3rd Ed, McGraw-Hill, 2013.
- 3. P.C.P. Bhatt, An Introduction to Operating Systems: Concepts and Practice 4th Edition, PHI(EEE), 2014.
- 4. William Stallings Operating Systems: Internals and Design Principles, 6th Edition, Pearson.

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SEMESTER -	year 2018 -2019)	
18CS44		10
3.0.0		40
	SEE Marks	60
	Exam Hours	03
-	SEMESTER -	SEMESTER – IV  18CS44 CIE Marks 3:0:0 SEE Marks 40 Exam Hours

# Course Learning Objectives: This course (18CS44) will enable students to:

- Understand the fundamentals of ARM based systems, basic hardware components, selection methods and attributes of an embedded system.
- Program ARM controller using the various instructions
- Identify the applicability of the embedded system
  Comprehend the real time operating system used for

Comprehend the real time operating system used for the embedded system  Microprocessors years years years and Microprocessors years y	Contac Hours
Microprocessors versus Microcontrollers, ARM Embedded Systems: The RISC design philosophy, The ARM Design Philosophy, Embedded System Hardware, Embedded System Software.  ARM Processor Fundamentals: Registers, Current Program Status Register, Pipeline, Exceptions, Interrupts, and the Vector Table, Core Extensions  Text book 1: Chapter 1 - 1.1 to 1.4, Chapter 2 - 2.1 to 2.5  RBT: L1, L2	08
Module 2	
Introduction to the ARM Instruction Set: Data Processing Instructions, Programme Instructions, Software Interrupt Instructions, Program Status Register Instructions, Coprocessor Instructions, Loading Constants  ARM programming using Assembly language: Writing Assembly code, Profiling and cycle counting, instruction scheduling, Register Allocation, Conditional Execution, Looping Constructs  Text book 1: Chapter 3:Sections 3.1 to 3.6 (Excluding 3.5.2), Chapter 6(Sections 6.1 to 6.6)  RBT: L1, L2	08
Module 3	
Embedded System Components: Embedded Vs General computing system, History of embedded systems, Classification of Embedded systems, Major applications areas of embedded systems, purpose of embedded systems  Core of an Embedded System including all types of processor/controller, Memory, Sensors, Actuators, LED, 7 segment LED display, stepper motor, Keyboard, Push button switch, Communication Interface (onboard and external types), Embedded firmware, Other system components.  Text book 2:Chapter 1(Sections 1.2 to 1.6), Chapter 2(Sections 2.1 to 2.6)	08
Module 4	
Model System Decision	
Embedded System Design Concepts: Characteristics and Quality Attributes of Embedded Systems, Operational quality attributes, non-operational quality attributes, Embedded Systems-Application and Domain specific, Hardware Software Co-Design and Program Modelling, embedded firmware design and development Text book 2: Chapter-3, Chapter-4, Chapter-7 (Sections 7.1, 7.2 only), Chapter-9 (Sections 9.1, 9.2, 9.3.1, 9.3.2 only)	08

#### Module 5

RTOS and IDE for Embedded System Design: Operating System basics, Types of operating systems, Task, process and threads (Only POSIX Threads with an example program), Thread preemption, Multiprocessing and Multitasking, Task Communication (without any program), Task synchronization issues - Racing and Deadlock, Concept of Binary and counting semaphores (Mutex example without any program), How to choose an RTOS, Integration and testing of Embedded hardware and firmware, Embedded system Development Environment - Block diagram (excluding Keil), Disassembler/decompiler, simulator, emulator and debugging techniques, target hardware debugging, boundary scan.

Text book 2: Chapter-10 (Sections 10.1, 10.2, 10.3, 10.4, 10.7, 10.8.1.1, 10.8.1.2, 10.8.2.2, 10.10 only), Chapter 12, Chapter-13 ( block diagram before 13.1, 13.3, 13.4, 13.5, 13.6 only)

**RBT: L1, L2** 

## Course Outcomes: The student will be able to:

- Describe the architectural features and instructions of ARM microcontroller
- Apply the knowledge gained for Programming ARM for different applications.
- Interface external devices and I/O with ARM microcontroller.
- Interpret the basic hardware components and their selection method based on the characteristics and attributes of an embedded system.
- Develop the hardware /software co-design and firmware design approaches.
- Demonstrate the need of real time operating system for embedded system applications

### **Question Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

#### Textbooks:

- Andrew N Sloss, Dominic Symes and Chris Wright, ARM system developers guide, Elsevier, Morgan Kaufman publishers, 2008.
- Shibu K V, "Introduction to Embedded Systems", Tata McGraw Hill Education, Private Limited, 2<sup>nd</sup> Edition.

### Reference Books:

- Raghunandan..G.H, Microcontroller (ARM) and Embedded System, Cengage learning Publication, 2019
- The Insider's Guide to the ARM7 Based Microcontrollers, Hitex Ltd.,1st edition, 2005.
- 3. Steve Furber, ARM System-on-Chip Architecture, Second Edition, Pearson, 2015.
- 4. Raj Kamal, Embedded System, Tata McGraw-Hill Publishers, 2nd Edition, 2008.

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(Effective	ECT ORIENTED ( from the academic SEMESTER –	year 2018 -2019)	
Course Code	18CS45	CIE Marks	10
Number of Contact Hours/Week	3:0:0	SEE Marks	40
Total Number of Contact Hours	40	Exam Hours	03
<ul> <li>Learn fundamental features of of Set up Java JDK environment to Create multi-threaded programs</li> <li>Introduce event driven Graphica</li> </ul> Module 1	o create, debug and r	un simple Java programs.	lets and swings.
			Contact

Module 1	
	Conta
Introduction to Object Oriented Concepts:	Hours
A Review of structures, Procedure-Oriented Programming system, Object Oriented Programming System, Comparison of Object Oriented Language with C, Console I/O, variables and reference variables, Function Prototyping, Function Overloading. Class and Objects: Introduction, member functions and data, objects and functions. Text book 1: Ch 1: 1.1 to 1.9 Ch 2: 2.1 to 2.3  RBT: L1, L2	08
Module 2	
Class and Objects (contd):	
Objects and arrays, Namespaces, Nested classes, Constructors, Destructors.  Introduction to Java: Java's magic: the Byte code; Java Development Kit (JDK); the Java Buzzwords, Object-oriented programming; Simple Java programs. Data types, variables and arrays, Operators, Control Statements.  Text book 1:Ch 2: 2.4 to 2.6Ch 4: 4.1 to 4.2  Text book 2: Ch:1 Ch: 2 Ch:3 Ch:4 Ch:5  RBT: L1, L2	08
Module 3	
Classes, Inheritance, Exception Handling: Classes: Classes fundamentals; Declaring objects; Constructors, this keyword, garbage collection. Inheritance: inheritance basics, using super, creating multi level hierarchy, method overriding. Exception handling: Exception handling: Text book 2: Ch:6 Ch:8 Ch:10 RBT: L1, L2, L3	08
Module 4	
make the classes threadable; Extending threads; Implementing runnable; Synchronization; Changing state of the thread; Bounded buffer problems, producer consumer problems.  RBT: L1, L2, L3	08
Module 5	
Event Handling: Two event handling mechanisms; The delegation event model; Event classes; Sources of events; Event listener interfaces; Using the delegation event model; Adapter classes; Inner classes.	08
Swings: Swings: The origins of Swing; Two key Swing features; Components and Containers; The Swing Packages; A simple Swing Application; Create a Swing Applet;	

Jlabel and Imagelcon; JTextField;The Swing Buttons; JTabbedpane; JScrollPane; JList; JComboBox; JTable.

Text book 2: Ch 22: Ch: 29 Ch: 30

RBT: L1, L2, L3

### Course Outcomes: The student will be able to:

- Explain the object-oriented concepts and JAVA.
- Develop computer programs to solve real world problems in Java.
- Develop simple GUI interfaces for a computer program to interact with users, and to understand the event-based GUI handling principles using swings.

### **Question Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

#### Textbooks:

- 1. Sourav Sahay, Object Oriented Programming with C++, 2nd Ed, Oxford University Press,2006
- 2. Herbert Schildt, Java The Complete Reference, 7th Edition, Tata McGraw Hill, 2007.

### Reference Books:

- Mahesh Bhave and Sunil Patekar, "Programming with Java", First Edition, Pearson Education, 2008, ISBN:9788131720806
- 2. Herbert Schildt, The Complete Reference C++, 4th Edition, Tata McGraw Hill, 2003.
- 3. Stanley B.Lippmann, Josee Lajore, C++ Primer, 4th Edition, Pearson Education, 2005.
- 4. Rajkumar Buyya,S Thamarasi selvi, xingchen chu, Object oriented Programming with java, Tata McGraw Hill education private limited.
- 5. Richard A Johnson, Introduction to Java Programming and OOAD, CENGAGE Learning.
- 6. E Balagurusamy, Programming with Java A primer, Tata McGraw Hill companies.

Mandatory Note: Every institute shall organize bridge course on C++, either in the vacation or in the beginning of even semester for a minimum period of ten days (2hrs/day). Maintain a copy of the report for verification during LIC visit.

Faculty can utilize open source tools to make teaching and learning more interactive.

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#### DATA COMMUNICATION (Effective from the academic year 2018 -2019) SEMESTER - IV **Course Code** 18CS46 **CIE Marks** Number of Contact Hours/Week 40 3:0:0 **SEE Marks Total Number of Contact Hours** 60 40 **Exam Hours** 03

### CREDITS -3

- Course Learning Objectives: This course (18CS46) will enable students to:
  - Comprehend the transmission technique of digital data between two or more computers and a computer network that allows computers to exchange data.
  - Explain with the basics of data communication and various types of computer networks;
  - Demonstrate Medium Access Control protocols for reliable and noisy channels.
  - Expose wireless and wired LANs.

	Contac
Introduction: Data Communication	Hours
Introduction: Data Communications, Networks, Network Types, Internet History, Standards and Administration, Networks Models: Protocol Levesing, TCD/ID 2	08
and Administration, Networks Models: Protocol Layering, TCP/IP Protocol suite, The OSI model, Introduction to Physical Layer 1: Date and Signal Protocol suite, The OSI	
Impairment, Data Rate limits, Performance.	
Textbook1: Ch 1.1 to 1.5, 2.1 to 2.3, 3.1, 3.3 to 3.6	
KB1: L1, L2	
Module 2	
Digital Transmission: Digital to digital conversion (Only Line coding: Polar, Bipolar and Manchester coding).	
Manchester coding).	08
Physical Layer-2: Analog to digital conversion (only PCM), Transmission Modes,	
Analog Transmission: Digital to analog conversion.	
Textbook1: Ch 4.1 to 4.3, 5.1 RBT: L1, L2	
Module 3	
Bandwidth Utilization: Multiplexing and Spread Spectrum,	
Switching: Introduction Circuit Switched N.	08
Switching: Introduction, Circuit Switched Networks and Packet switching.  Error Detection and Corrections Introduction	
Error Detection and Correction: Introduction, Block coding, Cyclic codes, Checksum,	
Textbook1: Ch 6.1, 6.2, 8.1 to 8.3, 10.1 to 10.4	
RBT: L1, L2	
Module 4	
Data link control: DLC services, Data link layer protocols, Point to Point protocol (Framing,	
Transition phases only).	08
Media Access control: Random Access, Controlled Access and Channelization,	
Introduction to Data-Link Layer: Introduction, Link-Layer Addressing, ARP	
IPv4 Addressing and subnetting: Classful and CIDR addressing, DHCP, NAT	
Textbook1: Ch 9.1, 9.2, 11.1, 11.2 11.4, 12.1 to 12.3, 18.4	
RBT: L1, L2	
Module 5	
Wired LANs Ethernet: Ethernet Protocol, Standard Ethernet, Fast Ethernet, Gigabit	
Silveriet Futucul, Siandard Etharnat C D.	08

Ethernet and 10 Gigabit Ethernet,

Wireless LANs: Introduction, IEEE 802.11 Project and Bluetooth.

Other wireless Networks: Cellular Telephony Textbook1: Ch 13.1 to 13.5, 15.1 to 15.3, 16.2

RBT: L1, L2

### Course Outcomes: The student will be able to:

- Explain the various components of data communication.
- Explain the fundamentals of digital communication and switching.
- Compare and contrast data link layer protocols.
- Summarize IEEE 802.xx standards

### **Question Paper Pattern:**

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

### Textbooks:

 Behrouz A. Forouzan, Data Communications and Networking 5E, 5<sup>th</sup> Edition, Tata McGraw-Hill, 2013.

### Reference Books:

- Alberto Leon-Garcia and Indra Widjaja: Communication Networks Fundamental Concepts and Key architectures, 2nd Edition Tata McGraw-Hill, 2004.
- 2. William Stallings: Data and Computer Communication, 8th Edition, Pearson Education, 2007.
- 3. Larry L. Peterson and Bruce S. Davie: Computer Networks A Systems Approach, 4th Edition, Elsevier, 2007.
- 4. Nader F. Mir: Computer and Communication Networks, Pearson Education, 2007.

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DESIGN AND ANALYSIS OF ALGORITHMS LABORATORY (Effective from the academic year 2018 -2019) SEMESTER – IV				
Course C	ode	18CSL47	CIE Marks	10
Number o	of Contact Hours/Week	0:2:2	SEE Marks	40
Total Nur	nber of Lab Contact Hours	36	Exam Hours	60
		rodite 2		03
Course L	earning Objectives: This course (18C	SL47) will en	hle students to:	
· D	esign and implement various algorithm	is in IAVA	tole students to.	
• Ei	nploy various design strategies for pro	blem solving		
• M	easure and compare the performance of	of different alo	orithms	
Description	ons (if any):			
Ed • In	esign, develop, and implement the spenguage under LINUX /Windows envilition IDE tool can be used for develop stallation procedure of the requiroups and documented in the journal	oment and dem	peans / Eclipse or Inte	ellijIdea Commun
Programs		•		
1.	List.			
a.	Create a Java class called <i>Student</i> w  (i) USN  (ii) Name  (iii) Programme  (iv) Phone  Write a Java program to create <i>nStudent</i> Phoneof these objects with suitable h	<i>lent</i> Objects and		
b.	Write a Java program to impleme Display() methods to demonstrate its	nt the Stack working.	using arrays. Write I	Push(), Pop(), and
a.	Design a superplace collect or co			
b.	class by writing three subclasses namely <i>Teaching</i> (domain, publications), <i>Technical</i> (skills), and <i>Contract</i> (period). Write a Java program to read and display at least 3 staff			
	format should be dd/mm/yyyy. Vdd/mm/yyyy> and display as <na as<="" character="" considering="" delimiter="" td="" the=""><td>ame dd mm</td><td>me and date_of_birth.  to read customer  yyyy&gt; using Strir</td><td>The date_of_birth data as <name, class<="" ngtokenizer="" td=""></name,></td></na>	ame dd mm	me and date_of_birth.  to read customer  yyyy> using Strir	The date_of_birth data as <name, class<="" ngtokenizer="" td=""></name,>
3.				
a.	Write a Java program to read two inte	egers a andb. C	Compute a/b and print	when h is not -
b.	Write a Java program to read two integers a andb. Compute a/b and print, when b is not zero.  Raise an exception when b is equal to zero.  Write a Java program that implements a multi-thread application that has three threads. First thread generates a random integer for every 1 second; second thread computes the square of the number and prints; third thread will print the value of the latest and thread th			
4.	the number and prints; third thread will print the value of cube of the number.  Sort a given set of $n$ integer elements using <b>Quick Sort</b> method and compute its time complexity. Run the program for varied values of $n > 5000$ and record the time taken to sort. Plot a graph of the time taken versus $n$ on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.			

5,	Sort a given set of $n$ integer elements using Merge Sort method and compute its time
	complexity. Run the program for varied values of $n > 5000$ , and record the time taken to sort. Plot a graph of the time taken versus <b>n</b> on graph sheet. The elements can be read from a
	the entire of generaled using the random number generator. Demonstrate using last the
	the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.
6.	a verage case and best case.
	Implement in Java, the <b>0/1 Knapsack</b> problem using (a) Dynamic Programming method (b) Greedy method.
7.	From a given vertex in a weighted connected graph, find shortest paths to other vertices using <b>Dijkstra's algorithm</b> . Write the program is I.
	The straight time, write the program in Java
8.	Find Minimum Cost Spanning Tree of a given connected undirected greater.
	Kruskal'salgorithm. Use Union-Find algorithms in your program
9.	Find Minimum Cost Spanning Tree of a given connected undirected graph using
	Prim's algorithm.
10.	Write Java programs to
	(a) Implement All-Pairs Shortest Paths problem using Floyd's algorithm.
	(b) Implement Travelling Sales Person problem using Dynamic programming.
11.	Design and implement in Java to find a subset of a given set $S = \{S1, S2,,Sn\}$ of $n$
	positive integers whose SIIM is equal to a given set $S = \{S_1, S_2,, S_n\}$ of $n$
	positive integers whose SUM is equal to a given positive integer d. For example, if $S = \{1, 2, \dots, S_n\}$ of n $\{1, 2, \dots, S_n\}$ and $\{1, 2, \dots, S_n\}$ of $\{1, 2, \dots, S_n\}$ of $\{1, 2, \dots, S_n\}$ and $\{1, 2, \dots, S_n\}$ of $\{1, 2, \dots, S_$
	5, 6, 8} and $d=9$ , there are two solutions $\{1,2,6\}$ and $\{1,8\}$ . Display a suitable message, if the given problem instance doesn't have a solution.
12.	2 brooten nistance doesn't have a common
	Design and implement in Java to find all <b>Hamiltonian Cycles</b> in a connected undirected
Laborato	Graph G of <i>n</i> vertices using backtracking principle.  ory Outcomes: The student should be able to:
-aborato	y outcomes. The student should be able to:

## Laboratory Outcomes: The student should be able to:

- Design algorithms using appropriate design techniques (brute-force, greedy, dynamic programming, etc.)
- Implement a variety of algorithms such assorting, graph related, combinatorial, etc., in a high level language.
- Analyze and compare the performance of algorithms using language features.
- Apply and implement learned algorithm design techniques and data structuresto solve real-world problems.

### **Conduct of Practical Examination:**

- Experiment distribution
  - o For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (Courseed to change in accoradance with university regulations)
  - e) For laboratories having only one part Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  - f) For laboratories having PART A and PART B
    - i. Part A Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
    - ii. Part B Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

#### MICROCONTROLLER AND EMBEDDED SYSTEMS LABORATORY (Effective from the academic year 2018 -2019) SEMESTER - IV Course Code 18CSL48 **CIE Marks** Number of Contact Hours/Week 40 0:2:2 **Total Number of Lab Contact Hours** SEE Marks 60 36 **Exam Hours** 03 Credits - 2 Course Learning Objectives: This course (18CSL48) will enable students to: Develop and test Program using ARM7TDMI/LPC2148

Conduct the experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded ' $\dot{C}$ ' & Keil Uvision-4 tool/compiler.

### Descriptions (if any):

### **Programs List:**

PART A Conduct the following experiments by writing program using ARM7TDMI/LPC2148 using an evaluation board/simulator and the required software tool.

- Write a program to multiply two 16 bit binary numbers.
- Write a program to find the sum of first 10 integer numbers. 2.
- 3. Write a program to find factorial of a number.
- Write a program to add an array of 16 bit numbers and store the 32 bit result in internal RAM 4.
- Write a program to find the square of a number (1 to 10) using look-up table. 5.
- Write a program to find the largest/smallest number in an array of 32 numbers. 6.
- Write a program to arrange a series of 32 bit numbers in ascending/descending order.
- Write a program to count the number of ones and zeros in two consecutive memory locations. 8.

PART -B Conduct the following experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

- Display "Hello World" message using Internal UART.
- 10. Interface and Control a DC Motor.
- 11. Interface a Stepper motor and rotate it in clockwise and anti-clockwise direction.
- 12. Determine Digital output for a given Analog input using Internal ADC of ARM controller.
- 13. Interface a DAC and generate Triangular and Square waveforms.
- 14. Interface a 4x4 keyboard and display the key code on an LCD.
- 15. Demonstrate the use of an external interrupt to toggle an LED On/Off.
- 16. Display the Hex digits 0 to F on a 7-segment LED interface, with an appropriate delay in between

## Laboratory Outcomes: The student should be able to:

- Develop and test program using ARM7TDMI/LPC2148
- Conduct the following experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

### **Conduct of Practical Examination:**

- Experiment distribution
  - o For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (Courseed to change in accoradance with university regulations)
  - g) For laboratories having only one part Procedure + Execution + Viva-Voce: 15+70+15 =

100 Marks

- h) For laboratories having PART A and PART B
  - i. Part A Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
     ii. Part B Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

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### B. E. Common to all Programmes Outcome Based Education (OBE) and Choice Based Credit System (CBCS) **SEMESTER - IV**

## ADDITIONAL MATHEMATICS – II

(Mandatory Learning Course: Common to All Programmes)

(A Bridge course for Lateral Entry students under Diploma quota to BE/B. Tech. programmes)

(	ourse Code	1075	ploma quota to BE/I	3. Tech. programmes)
7	eaching Hours/Week (L:T:P)	18MATDIP41	CIE Marks	40
C	redits (L:1:P)	(2:1:0)	SEE Marks	60
	ourse Learning Objectives:	0	Exam Hours	03
	Dear ming Objectives:			05

- To provide essential concepts of linear algebra, second & higher order differential equations along with
- To provide an insight into elementary probability theory and numerical methods.

### Module-1

Linear Algebra: Introduction - rank of matrix by elementary row operations - Echelon form. Consistency of system of linear equations - Gauss elimination method. Eigen values and Eigen vectors of a square matrix.

#### Module-2

Numerical Methods: Finite differences. Interpolation/extrapolation using Newton's forward and backward difference formulae (Statements only)-problems. Solution of polynomial and transcendental equations Newton-Raphson and Regula-Falsi methods (only formulae)- Illustrative examples. Numerical integration: Simpson's one third rule and Weddle's rule (without proof) Problems.

Higher order ODE's: Linear differential equations of second and higher order equations with constant coefficients. Homogeneous /non-homogeneous equations. Inverse differential operators. [Particular Integral restricted to  $R(x) = e^{ax}$ ,  $\sin ax /\cos ax$  for f(D)y = R(x)

#### Module-4

Partial Differential Equations (PDE's):- Formation of PDE's by elimination of arbitrary constants and functions. Solution of non-homogeneous PDE by direct integration. Homogeneous PDEs involving derivative with respect to one independent variable only.

### Module-5

Probability: Introduction. Sample space and events. Axioms of probability. Addition & multiplication theorems. Conditional probability, Bayes's theorem, problems.

Course Outcomes: At the end of the course the student will be able to:

CO1: Solve systems of linear equations using matrix algebra.

CO2: Apply the knowledge of numerical methods in modelling and solving engineering problems.

CO3: Make use of analytical methods to solve higher order differential equations.

CO4: Classify partial differential equations and solve them by exact methods.

CO5: Apply elementary probability theory and solve related problems.

### Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

SI No	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Text	tbook			
1	Higher Engineering Mathematics	B.S. Grewal	Khanna Publishers	43 <sup>rd</sup> Edition, 2015
Refe	erence Books			
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10 <sup>th</sup> Edition, 2015
2	Engineering Mathematics	N. P. Bali and Manish Goyal	Laxmi Publishers	7th Edition, 2007
3	Engineering Mathematics Vol. I	Rohit Khurana	Cengage Learning	1 <sup>st</sup> Edition, 2015

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