COMPUT	ER VISION A	ND ROBOTICS	
	CREDITS – 03 Durse will enable students to ssing techniques for computer vision agion analysis and outer vision algorithms Teaching Hours Meras, Radiometry – Measuring Light: Light in apportant Special Cases, Sources, Shadows, And iometry, Sources and Their Effects, Local Shading off Color, Human Color Perception, Representing Color, Surface Color from Image Color. Mers and Convolution, Shift Invariant Linear Systems, arier Transforms, Sampling and Aliasing, Filters as an: Noise, Estimating Derivatives, Detecting Edges, exture, Analysis (and Synthesis) Using Oriented synthesis by Sampling Local Models, Shape from Models, Segmentation by Graph-Theoretic Clustering, Model: The Hough Transform, Fitting Lines, Fitting and orithm in Practice, Tracking With Linear Dynamic bistract Inference Problem, Robustness, Segmentation Models, Ociation, Applications and Examples. Model: Elements of Analytical Euclidean Geometry, Perspective Projection, Affine Cameras and Affine Exam Hours Teaching Hours Teaching Hours 8 Hours 1 Segmentation Models, Segmentation Models, Segmentation Models, Segmentation Secretary Inference Problem, Linear Dynamic Bottact Inference Problem, Problem		
Subject Code	15CS752	IA Marks	20
Number of Lecture Hours/Week	3	Exam Marks	80
Total Number of Lecture Hours	40		
	CREDITS -	03	
Course objectives: This course will	THE STATE OF THE PARTY OF THE P		
 Explain shape and region anal 	vsis		
		s to detect lines, circles	. ellipses
Contrast three-dimensional in the c	image analysis	techniques motion	
applications of computer visio	n algorithms	teemiques, monon	ananyoro and
Module – 1			Teachin
CAMERAS: Pinhole Cameras, R	adiometry - N	Measuring Light: Lig	ht in 8 Hours
Space, Light Surfaces, Important	Special Cases	, Sources, Shadows,	And
Shading: Qualitative Radiometry,	Sources and T	heir Effects, Local Sh	ading
Models, Application: Photometric	Stereo, Interr	eflections: Global Sh	ading
Models, Color: The Physics of Co.	lor, Human Col	lor Perception, Represe	enting
Color, A Model for Image Color, Sur	rface Color from	Image Color.	
Module – 2			
Linear Filters: Linear Filters and C	Convolution, Shi	ift Invariant Linear Sys	tems, 8 Hours
Spatial Frequency and Fourier Tran	nsforms, Sampl	ing and Aliasing, Filte	ers as
Templates, Edge Detection: Noise	, Estimating De	erivatives, Detecting E	dges,
Texture: Representing Texture,	Analysis (and	Synthesis) Using Ori	ented
Taxtage Application: Synthesis	by Sampling I	Local Models, Shape	from
Texture. Module – 3	3		
	. T. T.	<u> </u>	
Human Starangia Dingovlar Evaluation	: Iwo views,	Stereopsis: Reconstruc	ction, 8 Hours
Clustering: What Is Segmentation	Osing More	Cameras, Segmentatio	n by
Applications: Shot Boundary Date	tion and Pask	on: Grouping and Get	istalt,
Segmentation by Clustering Pixels Segmentation by Graph Theoretic Clustering			
Module – 4	egmentation by	Graph-Theoretic Cluste	ring,
	The Hough Tran	oform Fitting Lines P	·
Curves Fitting as a Probabilistic Inf	erence Problem	Pobustness Same and	itting 8 Hours
and Fitting Using Probabilistic Me	thods: Missing	Data Problems, Fitting	ation
Segmentation. The EM Algorithm in	Practice Track	cing With Linear Day	, and
Models: Tracking as an Abstract In	ference Problem	n Linear Dynamia Ma	amic
Kalman Filtering, Data Association, A	Applications and	Framples	deis,
Module – 5	-FPcurions und	- Zampies.	
	nents of Analy	tical Fuclidean Geom	netry 0 Hanne
Camera Parameters and the Perspect	ive Projection	Affine Cameras and A	ffine o Hours
Projection Equations, Geometric			Manager and Manage
		Calibration Taking P	adial
Distortion into Account, Analytical	Photogrammet	ry. An Application M.	obile
Robot Localization, Model- Based	Vision: Initia	al Assumptions. Obtain	ining

Hypotheses by Pose Consistency, Obtaining Hypotheses by pose Clustering, Obtaining Hypotheses Using Invariants, Verification, Application: Registration In Medical Imaging Systems, Curved Surfaces and Alignment.

Course outcomes: The students should be able to:

- · Implement fundamental image processing techniques required for computer vision
- · Perform shape analysis
- · Implement boundary tracking techniques
- · Apply chain codes and other region descriptors
- Apply Hough Transform for line, circle, and ellipse detections.
- Apply 3D vision techniques.
- · Implement motion related techniques.
- Develop applications using computer vision techniques.

Question paper pattern:

The question paper will have ten questions.

There will be 2 questions from each module.

Each question will have questions covering all the topics under a module.

The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

 David A. Forsyth and Jean Ponce: Computer Vision – A Modern Approach, PHI Learning (Indian Edition), 2009.

Reference Books:

2. E. R. Davies: Computer and Machine Vision – Theory, Algorithms and Practicalities, Elsevier (Academic Press), 4th edition, 2013.

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