

Networks Laboratory

Subject Code: 10CSL77

Hours/Week : 03

Total Hours : 42

I.A. Marks : 25

Exam Hours: 03

Exam Marks: 50

Note: Student is required to solve one problem from PART-A and one problem from PART-B. The questions are allotted based on lots. Both questions carry equal marks.

PART A – Simulation Exercises

The following experiments shall be conducted using either NS228/OPNET or any other suitable simulator.

1. Simulate a three nodes point – to – point network with duplex links between them. Set the queue size and vary the bandwidth and find the number of packets dropped.
2. Simulate a four node point-to-point network with the links connected as follows:
n0 – n2, n1 – n2 and n2 – n3. Apply TCP agent between n0-n3 and UDP between n1-n3. Apply relevant applications over TCP and UDP agents changing the parameter and determine the number of packets sent by TCP / UDP.
3. Simulate the transmission of ping messages over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion.
4. Simulate an Ethernet LAN using n nodes (6-10), change error rate and data rate and compare throughput.
5. Simulate an Ethernet LAN using n nodes and set multiple traffic nodes and plot congestion window for different source / destination.
6. Simulate simple ESS and with transmitting nodes in wire-less LAN by simulation and determine the performance with respect to transmission of packets.

PART-B

Implement the following in C/C++:

7. Write a program for error detecting code using CRC-CCITT (16- bits).
8. Write a program for distance vector algorithm to find suitable path for transmission.
9. Using TCP/IP sockets, write a client – server program to make the client send the file name and to make the server send back the contents of the requested file if present.