## GRAPH THEORY AND COMBINATORICS (Common to CSE & ISE)

Subject Code: 10CS42 Hours/Week: 04

I.A. Marks : 25 Exam Hours: 03

Total Hours: 52

Exam Marks: 100

## PART - A

## UNIT -

Introduction to Graph Theory: Definitions and Examples, Subgraphs, Complements, and Graph Isomorphism, Vertex Degree, Euler Trails and

UNIT-2

Introduction to Graph Theory contd.: Planar Graphs, Hamilton Paths and Cycles, Graph Colouring, and Chromatic Polynomials

UNIT-3

Trees: Definitions, Properties, and Examples, Routed Trees, Trees and Sorting, Weighted Trees and Prefix Codes

UNIT-4

Optimization and Matching: Dijkstra's Shortest Path Algorithm, Minimal Spanning Trees - The algorithms of Kruskal and Prim, Transport Networks -Max-flow, Min-cut Theorem, Matching Theory

## PART - B

### UNIT-5

Fundamental Principles of Counting: The Rules of Sum and Product, Permutations, Combinations - The Binomial Theorem, Combinations with Repetition, The Catalon Numbers

UNIT-6

The Principle of Inclusion and Exclusion: The Principle of Inclusion and Exclusion, Generalizations of the Principle, Derangements - Nothing is in its Right Place, Rook Polynomials

UNIT - 7

Generating Functions: Introductory Examples, Definition and Examples -Calculational Techniques, Partitions of Integers, the Exponential Generating Function, the Summation Operator

UNIT-8

7 Hours

Recurrence Relations: First Order Linear Recurrence Relation, The Second Order Linear Homogeneous Recurrence Relation with Constant Coefficients, The Non-homogeneous Recurrence Relation, The Method of Generating Functions

#### Text Book:

1. Ralph P. Grimaldi: Discrete and Combinatorial Mathematics, 5<sup>th</sup> Edition, Pearson Education, 2004. (Chapter 11, Chapter 12.1 to 12.4, Chapter 13, Chapter 1, Chapter 8.1 to 8.4, Chapter 9 Chapter 10.1 to 10.4).

#### Reference Books:

- D.S. Chandrasekharaiah: Graph Theory and Combinatorics, Prism, 2005.
- 2. Chartrand Zhang: Introduction to Graph Theory, TMH, 2006.
- 3. Richard A. Brualdi: Introductory Combinatorics, 4<sup>th</sup> Edition, Pearson Education, 2004.
- 4. Geir Agnarsson & Raymond Geenlaw: Graph Theory, Pearson Education, 2007.

# DESIGN AND ANALYSIS OF ALGORITHMS (Common to CSE & ISE)

Subject Code: 10CS43
Hours/Week: 04
Total Hours: 52

I.A. Marks: 25
Exam Hours: 03
Exam Marks: 100

#### PART - A

UNIT – 1
INTRODUCTION: Notion of Algorithm, Review of Asymptotic Notations, Mathematical Analysis of Non-Recursive and Recursive Algorithms
Brute Force Approaches: Introduction, Selection Sort and Bubble Sort, Sequential Search and Brute Force String Matching.

UNIT - 2

DIVIDE AND CONQUER: Divide and Conquer: General Method,
Defective Chess Board, Binary Search, Merge Sort, Quick Sort and its
performance.

UNIT - 3
THE GREEDY METHOD: The General Method, Knapsack Problem, Job Sequencing with Deadlines, Minimum-Cost Spanning Trees: Prim's Algorithm, Kruskal's Algorithm; Single Source Shortest Paths.

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DYNAMIC PROGRAMMING: The General Method, Warshall's Algorithm, Floyd's Algorithm for the All-Pairs Shortest Paths Problem, Single-Source Shortest Paths: General Weights, 0/1 Knapsack, The Traveling Salesperson problem.

## PART - B

UNIT - 5

DECREASE-AND-CONQUER APPROACHES, 7 Hours
TRADEOFFS: Decrease-and-Conquer Approaches: Introduction, Insertion
Sort, Depth First Search and Breadth First Search, Topological Sorting
Space-Time Tradeoffs: Introduction, Sorting by Counting, Input
Enhancement in String Matching.

UNIT – 6
LIMITATIONS OF ALGORITHMIC POWER AND COPING WITH
THEM: Lower-Bound Arguments, Decision Trees, P, NP, and NP-Complete
Problems, Challenges of Numerical Algorithms.

UNIT - 7
COPING WITH LIMITATIONS OF ALGORITHMIC POWER:
Backtracking: n - Queens problem, Hamiltonian Circuit Problem, Subset -

Branch-and-Bound: Assignment Problem, Knapsack Problem, Traveling Salesperson Problem.

Approximation Algorithms for NP-Hard Problems – Traveling Salesperson Problem, Knapsack Problem

UNIT – 8

PRAM ALGORITHMS: Introduction, Computational Model, Parallel Algorithms for Prefix Computation, List Ranking, and Graph Problems,

### Text Books:

- 1. Anany Levitin: Introduction to The Design & Analysis of Algorithms, 2<sup>nd</sup> Edition, Pearson Education, 2007. (Listed topics only from the Chapters 1, 2, 3, 5, 7, 8, 10, 11).
- 2. Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran: Fundamentals of Computer Algorithms, 2<sup>nd</sup> Edition, Universities Press, 2007.

  (Listed topics only from the Chapters 3, 4, 5, 13)

#### **Reference Books:**

- 1. Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein: Introduction to Algorithms, 3<sup>rd</sup> Edition, PHI, 2010.
- 2. R.C.T. Lee, S.S. Tseng, R.C. Chang & Y.T.Tsai: Introduction to the Design and Analysis of Algorithms A Strategic Approach, Tata McGraw Hill, 2005.

## UNIX AND SHELL PROGRAMMING (Common to CSE & ISE)

Subject Code: 10CS44
Hours/Week: 04
Total Hours: 52

LA. Marks: 25
Exam Hours: 03
Exam Marks: 100

#### PART - A

UNIT - 1
 The Unix Operating System, The UNIX architecture and Command Usage,
 The File System

UNIT - 2
Basic File Attributes, the vi Editor

UNIT - 3
The Shell, The Process, Customizing the environment

UNIT - 4

More file attributes, Simple filters

7 Hours

#### PART - B

UNIT - 5
Filters using regular expressions,

6 Hours

UNIT - 6
Essential Shell Programming
6 Hours

UNIT - 7
awk – An Advanced Filter

UNIT - 8
perl - The Master Manipulator

7 Hours

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