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16xt book 2. Ch.1 Ch.2 Ch.3 Ch.4 Ch.3
RBT: L1, L2
Module 3
Classes, Inheritance, Exception Handling: Classes: Classes fundamentals; Declaring
objects; Constructors, this keyword, garbage collection. Inheritance: inheritance basics,
using super, creating multi level hierarchy, method overriding. Exception handling:
Exception handling in Java.

Text book 2: Ch:6 Ch: 8 Ch:10 RBT: L1, L2, L3

Module 4

Packages and Interfaces: Packages, Access Protection, Importing Packages. Interfaces.

Multi Threaded Programming: Multi Threaded Programming: What are threads? How to make the classes threadable; Extending threads; Implementing runnable; Synchronization; Changing state of the thread; Bounded buffer problems, producer consumer problems.

Text book 2: CH: 9 Ch 11:

RBT: L1, L2, L3 Module 5

Event Handling: Two event handling mechanisms; The delegation event model; Event classes; Sources of events; Event listener interfaces; Using the delegation event model; Adapter classes; Inner classes.

Swings: Swings: The origins of Swing; Two key Swing features; Components and Containers; The Swing Packages; A simple Swing Application; Create a Swing Applet; Jlabel and ImageIcon; JTextField;The Swing Buttons; JTabbedpane; JScrollPane; JList; JComboBox; JTable.

Text book 2: Ch 22: Ch: 29 Ch: 30

RBT: L1, L2, L3

Course Outcomes: The student will be able to:

- Explain the object-oriented concepts and JAVA.
- Develop computer programs to solve real world problems in Java.
- Develop simple GUI interfaces for a computer program to interact with users, and to understand the event-based GUI handling principles using swings.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

- 1. Sourav Sahay, Object Oriented Programming with C++, 2nd Ed, Oxford University Press,2006
- 2. Herbert Schildt, Java The Complete Reference, 7th Edition, Tata McGraw Hill, 2007.

Reference Books:

- 1. Mahesh Bhave and Sunil Patekar, "Programming with Java", First Edition, Pearson Education, 2008, ISBN:9788131720806
- 2. Herbert Schildt, The Complete Reference C++, 4th Edition, Tata McGraw Hill, 2003.
- 3. Stanley B.Lippmann, Josee Lajore, C++ Primer, 4th Edition, Pearson Education, 2005.
- 4. Rajkumar Buyya,S Thamarasi selvi, xingchen chu, Object oriented Programming with java, Tata McGraw Hill education private limited.
- 5. Richard A Johnson, Introduction to Java Programming and OOAD, CENGAGE Learning.
- 6. E Balagurusamy, Programming with Java A primer, Tata McGraw Hill companies.

Mandatory Note: Every institute shall organize bridge course on C++, either in the vacation or in the beginning of even semester for a minimum period of ten days (2hrs/day). Maintain a copy of the report for verification during LIC visit.

Faculty can utilize open source tools to make teaching and learning more interactive.