

DESIGN AND ANALYSIS OF ALGORITHMS (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	18CS42	CIE Marks	40
Number of Contact Hours/Week	3:2:0	SEE Marks	60
Total Number of Contact Hours	50	Exam Hours	03
CREDITS –4			
Course Learning Objectives: This course (18CS42) will enable students to: <ul style="list-style-type: none"> • Explain various computational problem solving techniques. • Apply appropriate method to solve a given problem. • Describe various methods of algorithm analysis. 			
Module 1			Contact Hours
Introduction: What is an Algorithm? (T2:1.1), Algorithm Specification (T2:1.2), Analysis Framework (T1:2.1), Performance Analysis: Space complexity, Time complexity (T2:1.3). Asymptotic Notations: Big-Oh notation (O), Omega notation (Ω), Theta notation (Θ), and Little-oh notation (o), Mathematical analysis of Non-Recursive and recursive Algorithms with Examples (T1:2.2, 2.3, 2.4). Important Problem Types: Sorting, Searching, String processing, Graph Problems, Combinatorial Problems. Fundamental Data Structures: Stacks, Queues, Graphs, Trees, Sets and Dictionaries. (T1:1.3,1.4). RBT: L1, L2, L3			10
Module 2			
Divide and Conquer: General method, Binary search, Recurrence equation for divide and conquer, Finding the maximum and minimum (T2:3.1, 3.3, 3.4), Merge sort, Quick sort (T1:4.1, 4.2), Strassen's matrix multiplication (T2:3.8), Advantages and Disadvantages of divide and conquer. Decrease and Conquer Approach: Topological Sort. (T1:5.3). RBT: L1, L2, L3			10
Module 3			
Greedy Method: General method, Coin Change Problem, Knapsack Problem, Job sequencing with deadlines (T2:4.1, 4.3, 4.5). Minimum cost spanning trees: Prim's Algorithm, Kruskal's Algorithm (T1:9.1, 9.2). Single source shortest paths: Dijkstra's Algorithm (T1:9.3). Optimal Tree problem: Huffman Trees and Codes (T1:9.4). Transform and Conquer Approach: Heaps and Heap Sort (T1:6.4). RBT: L1, L2, L3			10
Module 4			
Dynamic Programming: General method with Examples, Multistage Graphs (T2:5.1, 5.2). Transitive Closure: Warshall's Algorithm, All Pairs Shortest Paths: Floyd's Algorithm, Optimal Binary Search Trees, Knapsack problem ((T1:8.2, 8.3, 8.4), Bellman-Ford Algorithm (T2:5.4), Travelling Sales Person problem (T2:5.9), Reliability design (T2:5.8). RBT: L1, L2, L3			10
Module 5			
Backtracking: General method (T2:7.1), N-Queens problem (T1:12.1), Sum of subsets problem (T1:12.1), Graph coloring (T2:7.4), Hamiltonian cycles (T2:7.5). Programme and Bound: Assignment Problem, Travelling Sales Person problem (T1:12.2), 0/1 Knapsack problem (T2:8.2, T1:12.2): LC Programme and Bound solution (T2:8.2), FIFO Programme and Bound solution (T2:8.2). NP-Complete and NP-Hard problems: Basic concepts, non-			10

deterministic algorithms, P, NP, NP-Complete, and NP-Hard classes (T2:11.1).	
RBT: L1, L2, L3	
Course Outcomes: The student will be able to :	
<ul style="list-style-type: none"> Describe computational solution to well known problems like searching, sorting etc. Estimate the computational complexity of different algorithms. Devise an algorithm using appropriate design strategies for problem solving. 	
Question Paper Pattern:	
<ul style="list-style-type: none"> The question paper will have ten questions. Each full Question consisting of 20 marks There will be 2 full questions (with a maximum of four sub questions) from each module. Each full question will have sub questions covering all the topics under a module. The students will have to answer 5 full questions, selecting one full question from each module. 	
Textbooks:	
<ol style="list-style-type: none"> Introduction to the Design and Analysis of Algorithms, Anany Levitin:, 2rd Edition, 2009. Pearson. Computer Algorithms/C++, Ellis Horowitz, Satraj Sahni and Rajasekaran, 2nd Edition, 2014, Universities Press 	
Reference Books:	
<ol style="list-style-type: none"> Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein, 3rd Edition, PHI. Design and Analysis of Algorithms , S. Sridhar, Oxford (Higher Education). 	