DOT NET FRAMEWORK FOR APPLICATION DEVELOPMENT [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2016 -2017) SEMESTER – V				
Subject Code	15CS564	IA Marks	20	
Number of Lecture Hours/Week	3	Exam Marks	80	
Total Number of Lecture Hours	40	Exam Hours	03	
CREDITS – 03				

Course objectives: This course will enable students to

- Inspect Visual Studio programming environment and toolset designed to build applications for Microsoft Windows
- Understand Object Oriented Programming concepts in C# programming language.
- Interpret Interfaces and define custom interfaces for application.
- Build custom collections and generics in C#
- Construct events and query data using query expressions

Module – 1	Teaching	
	Hours	
Introducing Microsoft Visual C# and Microsoft Visual Studio 2015:	8 Hours	
Welcome to C#, Working with variables, operators and expressions, Writing		
methods and applying scope, Using decision statements, Using compound		
assignment and iteration statements, Managing errors and exceptions		
T1: Chapter 1 – Chapter 6		
Module – 2		
Understanding the C# object model: Creating and Managing classes and	8 Hours	
objects, Understanding values and references, Creating value types with		
enumerations and structures, Using arrays		
Textbook 1: Ch 7 to 10		
Module – 3		
Understanding parameter arrays, Working with inheritance, Creating interfaces		
and defining abstract classes, Using garbage collection and resource management		
Textbook 1: Ch 11 to 14		
Module – 4	l .	
Defining Extensible Types with C#: Implementing properties to access fields,		
Using indexers, Introducing generics, Using collections		
Textbook 1: Ch 15 to 18		
Module – 5		
Enumerating Collections, Decoupling application logic and handling events,		
Querying in-memory data by using query expressions, Operator overloading		
Textbook 1: Ch 19 to 22		
Course outcomes: The students should be able to:		

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- Build applications on Visual Studio .NET platform by understanding the syntax and semantics of C#
- Demonstrate Object Oriented Programming concepts in C# programming language
- Design custom interfaces for applications and leverage the available built-in interfaces in building complex applications.
- Illustrate the use of generics and collections in C#
- Compose queries to query in-memory data and define own operator behaviour

Question paper pattern:

The question paper will have TEN questions.

There will be TWO questions from each module.

Each question will have questions covering all the topics under a module.

The students will have to answer FIVE full questions, selecting ONE full question from each module.

Text Books:

1. John Sharp, Microsoft Visual C# Step by Step, 8th Edition, PHI Learning Pvt. Ltd. 2016

Reference Books:

- 1. Christian Nagel, "C# 6 and .NET Core 1.0", 1st Edition, Wiley India Pvt Ltd, 2016. Andrew Stellman and Jennifer Greene, "Head First C#", 3rd Edition, O'Reilly Publications, 2013.
- 2. Mark Michaelis, "Essential C# 6.0", 5th Edition, Pearson Education India, 2016.
- 3. Andrew Troelsen, "Prof C# 5.0 and the .NET 4.5 Framework", 6th Edition, Apress and Dreamtech Press, 2012.