COMPILER DESIGN

Subject Code: 10IS662	**I.A. Marks : 25**
Hours/Week : 04	**Exam Hours: 03**
Total Hours : 52	**Exam Marks: 100**

PART – A

UNIT – 1 **8 Hours**

Introduction, Lexical analysis: Language processors; The structure of a Compiler; The evolution pf programming languages; The science of building a Compiler; Applications of compiler technology; Programming language basics.

Lexical analysis: The Role of Lexical Analyzer; Input Buffering; Specifications of Tokens; Recognition of Tokens.

UNIT – 2 **6 Hours**

Syntax Analysis – 1: Introduction; Context-free Grammars; Writing a Grammar. Top-down Parsing; Bottom-up Parsing.

UNIT – 3 **6 Hours**

Syntax Analysis – 2: Top-down Parsing; Bottom-up Parsing.

UNIT – 4 **6 Hours**

Syntax Analysis – 3: Introduction to LR Parsing: Simple LR; More powerful LR parsers (excluding Efficient construction and compaction of parsing tables) ; Using ambiguous grammars; Parser Generators.

PART – B

UNIT – 5 **7 Hours**

Syntax-Directed Translation: Syntax-directed definitions; Evaluation orders for SDDs; Applications of syntax-directed translation; Syntax-directed translation schemes.

UNIT – 6 **6 Hours**

Intermediate Code Generation: Variants of syntax trees; Three-address code; Translation of expressions; Control flow; Back patching; Switch-statements; Procedure calls.

UNIT – 7 **6 Hours**

Run-Time Environments : Storage Organization; Stack allocation of space; Access to non-local data on the stack; Heap management; Introduction to garbage collection.

UNIT – 8 **7 Hours**

Code Generation: Issues in the design of Code Generator; The Target Language; Addresses in the target code; Basic blocks and Flow graphs; Optimization of basic blocks; A Simple Code Generator

Text Books:

1. Alfred V Aho, Monica S.Lam, Ravi Sethi, Jeffrey D Ullman: Compilers- Principles, Techniques and Tools, 2nd Edition, Pearson Education, 2007.
   (Chapters 1, 3.1 to 3.4, 4 excluding 4.7.5 and 4.7.6, 5.1 to 5.4, 6.1, 6.2, 6.4, 6.6, 6.7 to 6.9, 7.1 to 7.5, 8.1 to 8.6.)

Reference Books:

1. Charles N. Fischer, Richard J. leBlanc, Jr.: Crafting a Compiler with C, Pearson Education, 1991.
2. Andrew W Apple: Modern Compiler Implementation in C, Cambridge University Press, 1997.
3. Kenneth C Louden: Compiler Construction Principles & Practice, Cengage Learning, 1997.

DATA COMPRESSION

Subject Code: 10IS663	**I.A. Marks : 25**
Hours/Week : 04	**Exam Hours: 03**
Total Hours : 52	**Exam Marks: 100**

PART – A

UNIT –1 **7 Hours**

Introduction, Lossless Compression -1: Compression techniques; Modeling and coding.

Mathematical preliminaries for lossless compression: Overview; Basic concepts of Information Theory; Models; Coding; Algorithmic information theory; Minimum description length principle.

Huffman coding: Overview; The Huffman coding algorithm, Minimumvariance Huffman codes; Application of Huffman coding for text compression.