Text Books:

1. Michael J. Folk, Bill Zoellick, Greg Riccardi: File Structures-An Object Oriented Approach with C++, 3rd Edition, Pearson Education, 1998.
   (Chapters 1 to 12 excluding 1.4, 1.5, 5.5, 5.6, 8.6, 8.7, 8.8)

Reference Books:

1. K.R. Venugopal, K.G. Srinivas, P.M. Krishnaraj: File Structures Using C++, Tata McGraw-Hill, 2008.
2. Scot Robert Ladd: C++ Components and Algorithms, BPB Publications, 1993.
3. Raghu Ramakrishan and Johannes Gehrke: Database Management Systems, 3rd Edition, McGraw Hill, 2003.

COMPUTER NETWORKS - II

Subject Code: 10CS64	**I.A. Marks : 25**
Hours/Week : 04	**Exam Hours: 03**
Total Hours : 52	**Exam Marks: 100**

PART - A

UNIT - 1 **6 Hours**

Packet Switching Networks - 1: Network services and internal network operation, Packet network topology, Routing in Packet networks, Shortest path routing: Bellman-Ford algorithm.

UNIT – 2 **6 Hours**

Packet Switching Networks – 2: Shortest path routing (continued), Traffic management at the Packet level, Traffic management at Flow level, Traffic management at flow aggregate level.

UNIT – 3 **6 Hours**

TCP/IP-1: TCP/IP architecture, The Internet Protocol, IPv6, UDP.

UNIT – 4 **8 Hours**

TCP/IP-2: TCP, Internet Routing Protocols, Multicast Routing, DHCP, NAT and Mobile IP.

PART – B

UNIT - 5 **7 Hours**

Applications, Network Management, Network Security: Application layer overview, Domain Name System (DNS), Remote Login Protocols, E-mail, File Transfer and FTP, World Wide Web and HTTP, Network management, Overview of network security, Overview of security methods, Secret-key encryption protocols, Public-key encryption protocols, Authentication, Authentication and digital signature, Firewalls.

UNIT – 6 **6 Hours**

QoS, VPNs, Tunneling, Overlay Networks: Overview of QoS, Integrated Services QoS, Differentiated services QoS, Virtual Private Networks, MPLS, Overlay networks.

UNIT - 7 **7 Hours**

Multimedia Networking: Overview of data compression, Digital voice and compression, JPEG, MPEG, Limits of compression with loss, Compression methods without loss, Overview of IP Telephony, VoIP signaling protocols, Real-Time Media Transport Protocols, Stream control Transmission Protocol (SCTP)

UNIT – 8 **6 Hours**

Mobile AdHoc Networks and Wireless Sensor Neworks: Overview of Wireless Ad-Hoc networks, Routing in AdHOc Networks, Routing protocols for and Security of AdHoc networks, Sensor Networks and protocol structures, Communication Energy model, Clustering protocols, Routing protocols, ZigBee technology and 802.15.4.

Text Books:

1. Communication Networks – Fundamental Concepts & key architectures, Alberto Leon Garcia & Indra Widjaja, 2nd Edition, Tata McGraw-Hill, India
   (7 - excluding 7.6, 8)
2. Computer & Communication Networks, Nadir F Mir, Pearson Education, India
   (9, 10 excluding 10.7, 12.1 to 12.3, 16, 17.1 to 17.6, 18.1 to18.3, 18.5, 19, 20)

Reference Books:

1. Behrouz A. Forouzan: Data Communications and Networking, 4th Edition, Tata McGraw-Hill, 2006.
2. William Stallings: Data and Computer Communication, 8th Edition, Pearson Education, 2007.
3. Larry L Peterson and Bruce S Davie: Computer Networks – A Systems Approach, 4th Edition, Elsevier, 2007.
4. Wayne Tomasi: Introduction to Data Communications and Networking, Pearson Education, 2005.

SOFTWARE TESTING

Subject Code: 10IS65	**I.A. Marks : 25**
Hours/Week : 04	**Exam Hours: 03**
Total Hours : 52	**Exam Marks: 100**

PART – A

UNIT 1 **6 Hours**

A Perspective on Testing, Examples: Basic definitions, Test cases, Insights from a Venn diagram, Identifying test cases, Error and fault taxonomies, Levels of testing. Examples: Generalized pseudocode, The triangle problem, The NextDate function, The commission problem, The SATM (Simple Automatic Teller Machine) problem, The currency converter, Saturn windshield wiper.

UNIT 2 **7 Hours**

Boundary Value Testing, Equivalence Class Testing, Decision Table-Based Testing: Boundary value analysis, Robustness testing, Worst-case testing, Special value testing, Examples, Random testing, Equivalence classes, Equivalence test cases for the triangle problem, NextDate function, and the commission problem, Guidelines and observations. Decision tables, Test cases for the triangle problem, NextDate function, and the commission problem, Guidelines and observations.

UNIT 3 **7 Hours**

Path Testing, Data Flow Testing: DD paths, Test coverage metrics, Basis path testing, guidelines and observations. Definition-Use testing, Slice-based testing, Guidelines and observations.

UNIT 4 **6 Hours**

Levels of Testing, Integration Testing: Traditional view of testing levels, Alternative life-cycle models, The SATM system, Separating integration and