

VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI

B.E. in Information Science and Engineering

Scheme of Teaching and Examinations 2021

Outcome Based Education (OBE) and Choice Based Credit System (CBCS)

(Effective from the academic year 2021 - 22)

III SEMESTER

Sl. No	Course and Course Code	Course Title	Teaching Department (TD) and Question and Paper Setting Board (PSB)	Teaching Hours /Week				Examination				Credits
				Theory Lecture	Tutorial	Practical/ Drawing	Self-Study	Duration in hours	CIE Marks	SEE Marks	Total Marks	
				L	T	P	S					
1	BSC 21MAT31	Transform Calculus, Fourier Series and Numerical Techniques	Maths	3	0	0		03	50	50	100	3
2	IPCC 21CS32	Data Structures and Applications	Any CS Board Department	3	0	2		03	50	50	100	4
3	IPCC 21CS33	Analog and Digital Electronics		3	0	2		03	50	50	100	4
4	PCC 21CS34	Computer Organization and Architecture		3	0	0		03	50	50	100	3
5	PCC 21CSL35	Object Oriented Programming with JAVA Laboratory		0	0	2		03	50	50	100	1
6	UHV 21UH36	Social Connect and Responsibility	Any Department	0	0	1		01	50	50	100	1
7	HSMC 21KSK37/47	Samskrutika Kannada	TD and PSB: HSMC	1	0	0		01	50	50	100	1
	HSMC 21KBK37/47	Balake Kannada										
	OR											
	HSMC 21CIP37/47	Constitution of India and Professional Ethics										
8	AEC 21CS38X/21 CSL38X	Ability Enhancement Course - III	TD: Concerned department PSB: Concerned Board	If offered as Theory Course				01	50	50	100	1
				1	0	0						
				If offered as lab. course				02				
				0	0	2						
Total									400	400	800	18

9	Scheduled activities for III to VIII semesters	NMDC 21NS83	National Service Scheme (NSS)	NSS	All students have to register for any one of the course namely National Service Scheme, Physical Education (PE)(Sports and Athletics) and Yoga with the concerned coordinator of the course during the first week of III semester. The activities shall be carried out from (for 5 semesters) between III semester to VIII semester. SEE in the above courses shall be conducted during VIII semester examinations and the accumulated CIE marks shall be added to the SEE marks. Successful completion of the registered course is mandatory for the award of the degree. The events shall be appropriately scheduled by the colleges and the same shall be reflected in the colander prepared for the NSS, PE and Yoga activities.							
		NMDC 21PE83	Physical Education (PE) (Sports and Athletics)	PE								
		NMDC 21YO83	Yoga	Yoga								

Course prescribed to lateral entry Diploma holders admitted to III semester B.E./B.Tech programs

1	NCMC 21MATDIP31	Additional Mathematics - I	Maths	02	02	--	--	---	100	---	100	0
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Note: BSC: Basic Science Course, IPCC: Integrated Professional Core Course, PCC: Professional Core Course, INT –Internship, HSMC: Humanity and Social Science & Management Courses, AEC–Ability Enhancement Courses. UHV: Universal Human Value Course.

L –Lecture, T – Tutorial, P- Practical/ Drawing, S – Self Study Component, CIE: Continuous Internal Evaluation, SEE: Semester End Examination. TD-Teaching Department, PSB: Paper Setting department

21KSK37/47 Samskrutika Kannada is for students who speak, read and write Kannada and 21KBK37/47 Balake Kannada is for non-Kannada speaking, reading, and writing students.

Integrated Professional Core Course (IPCC): Refers to Professional Theory Core Course Integrated with Practical's of the same course. Credit for IPCC can be 04 and its Teaching–Learning hours (L : T : P) can be considered as (3 : 0 : 2) or (2 : 2 : 2). The theory part of the IPCC shall be evaluated both by CIE and SEE. The practical part shall be evaluated by only CIE (no SEE). However, questions from the practical part of IPCC shall be included in the SEE question paper. For more details, the regulation governing the Degree of Bachelor of Engineering /Technology (BE/B.Tech.) 2021-22 may be referred.

21INT49 Inter/Intra Institutional Internship: All the students admitted to engineering programs under the lateral entry category shall have to undergo a mandatory 21INT49 Inter/Intra Institutional Internship of 03 weeks during the intervening period of III and IV semesters. The internship shall be slated for CIE only and will not have SEE. The letter grade earned through CIE shall be included in the IV semester grade card. The internship shall be considered as a head of passing and shall be considered for vertical progression and for the award of degree. Those, who do not take up / complete the internship shall be declared fail and shall have to complete during subsequently after satisfying the internship requirements. The faculty coordinator or mentor shall monitor the students' internship progress and interact with them for the successful completion of the internship.

Non-credit mandatory courses (NCMC):

(A) Additional Mathematics I and II:

(1) These courses are prescribed for III and IV semesters respectively to lateral entry Diploma holders admitted to III semester of B.E./B.Tech., programs. They shall attend the classes during the respective semesters to complete all the formalities of the course and appear for the Continuous Internal Evaluation (CIE). In case, any student fails to register for the said course/fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have secured an F grade. In such a case, the student has to fulfill the course requirements during subsequent semester/s to earn the qualifying CIE marks. These courses are slated for CIE only and has no SEE.

(2) Additional Mathematics I and II shall not be considered for vertical progression as well as for the calculation of SGPA and CGPA, but completion of the courses shall be mandatory for the award of degree.

(3) Successful completion of the courses Additional Mathematics I and II shall be indicated as satisfactory in the grade card. Non-completion of the courses Additional Mathematics I and II shall be indicated as Unsatisfactory.

(B) National Service Scheme/Physical Education (Sport and Athletics)/ Yoga:

(1) Securing 40 % or more in CIE, 35 % or more marks in SEE and 40 % or more in the sum total of CIE + SEE leads to successful completion of the registered course.

(2) In case, students fail to secure 35 % marks in SEE, they have to appear for SEE during the subsequent examinations conducted by the University.

(3) In case, any student fails to register for NSS, PE or Yoga/fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have not completed the requirements of the course. In such a case, the student has to fulfill the course requirements during subsequent semester/s to earn the qualifying CIE marks.

(4) Successful completion of the course shall be indicated as satisfactory in the grade card. Non-completion of the course shall be indicated as Unsatisfactory.

(5) These courses shall not be considered for vertical progression as well as for the calculation of SGPA and CGPA, but completion of the courses shall be mandatory for the award of degree.

Ability Enhancement Course - III

21CSL381	Mastering Office	21CS383	
21CS382	C++ Programming	21CS384	

III Semester

TRANSFORM CALCULUS, FOURIER SERIES AND NUMERICAL TECHNIQUES			
Course Code:	21MAT31	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Course Objectives:			
<p>CLO 1. To have an insight into solving ordinary differential equations by using Laplace transform techniques</p> <p>CLO 2. Learn to use the Fourier series to represent periodical physical phenomena in engineering analysis.</p> <p>CLO 3. To enable the students to study Fourier Transforms and concepts of infinite Fourier Sine and Cosine transforms and to learn the method of solving difference equations by the z-transform method.</p> <p>CLO 4. To develop the proficiency in solving ordinary and partial differential equations arising in engineering applications, using numerical methods</p>			
Teaching-Learning Process (General Instructions)			
<p>These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes.</p> <ol style="list-style-type: none"> 1. Lecturer method (L) need not to be only traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Introduce Topics in manifold representations. 7. Show the different ways to solve the same problem and encourage the students to come up with their own creative ways to solve them. 8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding. 			
Module-1			
<p>Definition and Laplace transforms of elementary functions (statements only). Problems on Laplace transform of $e^{at}f(t)$, $t^n f(t)$, $\frac{f(t)}{t}$. Laplace transforms of Periodic functions (statement only) and unit-step function – problems.</p> <p>Inverse Laplace transforms definition and problems, Convolution theorem to find the inverse Laplace transforms (without Proof) and problems. Laplace transforms of derivatives, solution of differential equations.</p> <p>Self-study: Solution of simultaneous first-order differential equations.</p>			
Teaching-Learning Process	Chalk and talk method /		
Module-2			
<p>Introduction to infinite series, convergence and divergence. Periodic functions, Dirichlet's condition. Fourier series of periodic functions with period 2π and arbitrary period. Half range Fourier series. Practical harmonic analysis.</p> <p>Self-study: Convergence of series by D'Alembert's Ratio test and, Cauchy's root test</p>			
Teaching-Learning Process	Chalk and talk method / Powerpoint Presentation		

Module-3	
Infinite Fourier transforms definition, Fourier sine and cosine transforms. Inverse Fourier transforms, Inverse Fourier cosine and sine transforms. Problems.	
Difference equations, z-transform-definition, Standard z-transforms, Damping and shifting rules, Problems. Inverse z-transform and applications to solve difference equations.	
Self-Study: Initial value and final value theorems, problems.	
Teaching-Learning Process	Chalk and talk method / Powerpoint Presentation
Module-4	
Classifications of second-order partial differential equations, finite difference approximations to derivatives, Solution of Laplace's equation using standard five-point formula. Solution of heat equation by Schmidt explicit formula and Crank- Nicholson method, Solution of the Wave equation. Problems.	
Self-Study: Solution of Poisson equations using standard five-point formula.	
Teaching-Learning Process	Chalk and talk method / PowerPoint Presentation
Module-5	
Second-order differential equations - Runge-Kutta method and Milne's predictor and corrector method. (No derivations of formulae).	
Calculus of Variations: Functionals, Euler's equation, Problems on extremals of functional. Geodesics on a plane, Variational problems.	
Self-Study: Hanging chain problem	
Teaching-Learning Process	Chalk and talk method / PowerPoint Presentation
Course Outcomes (Course Skill Set)	
At the end of the course the student will be able to:	
CO 1. To solve ordinary differential equations using Laplace transform. CO 2. Demonstrate Fourier series to study the behaviour of periodic functions and their applications in system communications, digital signal processing and field theory. CO 3. To use Fourier transforms to analyze problems involving continuous-time signals and to apply Z-Transform techniques to solve difference equations CO 4. To solve mathematical models represented by initial or boundary value problems involving partial differential equations CO 5. Determine the extremals of functionals using calculus of variations and solve problems arising in dynamics of rigid bodies and vibrational analysis.	
Assessment Details (both CIE and SEE)	
The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures not less than 35% (18 Marks out of 50) in the semester-end examination (SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together	
Continuous Internal Evaluation:	
Three Unit Tests each of 20 Marks (duration 01 hour)	
1. First test at the end of 5 th week of the semester 2. Second test at the end of the 10 th week of the semester 3. Third test at the end of the 15 th week of the semester	
Two assignments each of 10 Marks	
4. First assignment at the end of 4 th week of the semester 5. Second assignment at the end of 9 th week of the semester	
Group discussion/Seminar/quiz any one of three suitably planned to attain the COs and POs for 20 Marks (duration 01 hours)	

6. At the end of the 13th week of the semester

The sum of three tests, two assignments, and quiz/seminar/group discussion will be out of 100 marks and will be **scaled down to 50 marks**

(to have less stressed CIE, the portion of the syllabus should not be common /repeated for any of the methods of the CIE. Each method of CIE should have a different syllabus portion of the course).

CIE methods /question paper has to be designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the subject (**duration 03 hours**)

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.

The students have to answer 5 full questions, selecting one full question from each module

Suggested Learning Resources:

Textbooks

1. B. S. Grewal: "Higher Engineering Mathematics", Khanna publishers, 44th Ed. 2018
2. E. Kreyszig: "Advanced Engineering Mathematics", John Wiley & Sons, 10th Ed. (Reprint), 2016.

Reference Books:


1. V. Ramana: "Higher Engineering Mathematics" McGraw-Hill Education, 11th Ed.
2. Srimanta Pal & Subodh C. Bhunia: "Engineering Mathematics" Oxford University Press, 3rd Reprint, 2016.
3. N.P Bali and Manish Goyal: "A textbook of Engineering Mathematics" Laxmi Publications, Latest edition.
4. C. Ray Wylie, Louis C. Barrett: "Advanced Engineering Mathematics" McGraw – Hill Book Co. New York, Latest ed.
5. Gupta C.B, Sing S.R and Mukesh Kumar: "Engineering Mathematic for Semester I and II", McGraw Hill Education(India) Pvt. Ltd 2015.
6. H.K.Dass and Er. Rajnish Verma: "Higher Engineering Mathematics" S.Chand Publication (2014).
7. James Stewart: "Calculus" Cengage publications, 7th edition, 4th Reprint 2019

Weblinks and Video Lectures (e-Resources):

1. [http://www.class-central.com/subject/math\(MOOCs\)](http://www.class-central.com/subject/math(MOOCs))
2. <http://academicearth.org/>
3. <http://www.bookstreet.in>.
4. VTU e-Shikshana Program
5. VTU EDUSAT Program

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Quizzes
- Assignments
- Seminars


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III Semester

DATA STRUCTURES AND APPLICATIONS			
Course Code:	21CS32	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:2:0	SEE Marks	50
Total Hours of Pedagogy	40 T + 20 P	Total Marks	100
Credits	04	Exam Hours	03
Course Objectives:			
<p>CLO 1. Explain the fundamentals of data structures and their applications essential for implementing solutions to problems.</p> <p>CLO 2. Illustrate representation of data structures: Stack, Queues, Linked Lists, Trees and Graphs.</p> <p>CLO 3. Design and Develop Solutions to problems using Arrays, Structures, Stack, Queues, Linked Lists.</p> <p>CLO 4. Explore usage of Trees and Graph for application development.</p> <p>CLO 5. Apply the Hashing techniques in mapping key value pairs.</p>			
Teaching-Learning Process (General Instructions)			
<p>These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes.</p> <ol style="list-style-type: none"> 1. Lecturer method (L) need not to be only traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Introduce Topics in manifold representations. 7. Show the different ways to solve the same problem and encourage the students to come up with their own creative ways to solve them. 8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding. 			
Module-1			
<p>Introduction: Data Structures, Classifications (Primitive & Non-Primitive), Data structure operations (Traversing, inserting, deleting, searching, and sorting). Review of Arrays. Structures: Array of structures Self-Referential Structures.</p> <p>Dynamic Memory Allocation Functions. Representation of Linear Arrays in Memory, dynamically allocated arrays and Multidimensional Arrays.</p> <p>Demonstration of representation of Polynomials and Sparse Matrices with arrays.</p>			
<p>Textbook 1: Chapter 1: 1.2, Chapter 2: 2.2 - 2.7, Text Textbook 2: Chapter 1: 1.1 - 1.4, Chapter 3: 3.1 - 3.3, 3.5, 3.7, Chapter 4: 4.1 - 4.9, 4.14 Textbook 3: Chapter 1: 1.3</p>			
Laboratory Component:			
<ol style="list-style-type: none"> 1. Design, Develop and Implement a menu driven Program in C for the following Array Operations <ol style="list-style-type: none"> a. Creating an Array of N Integer Elements b. Display of Array Elements with Suitable Headings c. Exit. <p>Support the program with functions for each of the above operations.</p> 2. Design, Develop and Implement a menu driven Program in C for the following Array operations <ol style="list-style-type: none"> a. Inserting an Element (ELEM) at a given valid Position (POS) b. Deleting an Element at a given valid Position POS) c. Display of Array Elements 			

<p>d. Exit.</p> <p>Support the program with functions for each of the above operations.</p>	
Teaching-Learning Process	<p>Problem based learning (Implementation of different programs to illustrate application of arrays and structures.</p> <p>https://www.youtube.com/watch?v=3Xo6P_V-qns&t=201s</p> <p>https://ds2-iiith.vlabs.ac.in/exp/selection-sort/index.html</p> <p>https://ds1-iiith.vlabs.ac.in/data-structures-1/List%20of%20experiments.html</p>
Module-2	
<p>Stacks: Definition, Stack Operations, Array Representation of Stacks, Stacks using Dynamic Arrays. Different representation of expression. Stack Applications: Infix to postfix conversion, Infix to prefix conversion, evaluation of postfix expression, recursion.</p> <p>Queues: Definition, Array Representation of Queues, Queue Operations, Circular Queues, Queues and Circular queues using Dynamic arrays, Dequeues, Priority Queues.</p> <p>Textbook 1: Chapter 3: 3.1 -3.4, 3.6 Textbook 2: Chapter 6: 6.1 -6.4, 6.5, 6.7-6.13</p>	
<p>Laboratory Component:</p> <ol style="list-style-type: none"> Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX) <ol style="list-style-type: none"> Push an Element on to Stack Pop an Element from Stack Demonstrate <i>Overflow</i> and <i>Underflow</i> situations on Stack Display the status of Stack Exit <p>Support the program with appropriate functions for each of the above operations</p> Design, Develop and Implement a Program in C for the following Stack Applications <ol style="list-style-type: none"> Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^ Solving Tower of Hanoi problem with n disks 	
Teaching-Learning Process	<p>Active Learning, Problem based learning</p> <p>https://nptel.ac.in/courses/106/102/106102064/</p> <p>https://ds1-iiith.vlabs.ac.in/exp/stacks-queues/index.html</p>
Module-3	
<p>Linked Lists: Definition, classification of linked lists. Representation of different types of linked lists in Memory, Traversing, Insertion, Deletion, Searching, Sorting, and Concatenation Operations on Singly linked list, Doubly Linked lists, Circular linked lists, and header linked lists. Linked Stacks and Queues. Applications of Linked lists – Polynomials, Sparse matrix representation. Programming Examples.</p> <p>Textbook 1: Chapter 4: 4.1 – 4.4, 4.5.2, 4.7, 4.8, Textbook 2: Chapter 5: 5.1 – 5.9</p>	
<p>Laboratory Component:</p> <ol style="list-style-type: none"> Singly Linked List (SLL) of Integer Data <ol style="list-style-type: none"> Create a SLL stack of N integer. Display of SLL Linear search. Create a SLL queue of N Students Data Concatenation of two SLL of integers. Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Professor Data with the fields: ID, Name, Branch, Area of specialization <ol style="list-style-type: none"> Create a DLL stack of N Professor's Data. 	

- b. Create a DLL queue of N Professor's Data
Display the status of DLL and count the number of nodes in it.

Teaching-Learning Process

MOOC, Active Learning, Problem solving based on linked lists.
<https://nptel.ac.in/courses/106/102/106102064/>
<https://ds1-iiith.vlabs.ac.in/exp/linked-list/basics/overview.html>
<https://ds1-iiith.vlabs.ac.in/List%20of%20experiments.html>
<https://ds1-iiith.vlabs.ac.in/exp/linked-list/basics/overview.html>
<https://ds1-iiith.vlabs.ac.in/List%20of%20experiments.html>

Module-4

Trees 1: Terminologies, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - Inorder, postorder, preorder; Threaded binary trees, Binary Search Trees – Definition, Insertion, Deletion, Traversal, and Searching operation on Binary search tree. Application of Trees-Evaluation of Expression.

Textbook 1: Chapter 5: 5.1 –5.5, 5.7; Textbook 2: Chapter 7: 7.1 – 7.9

Laboratory Component:

- Given an array of elements, construct a complete binary tree from this array in level order fashion. That is, elements from left in the array will be filled in the tree level wise starting from level 0. Ex: Input :
arr[] = {1, 2, 3, 4, 5, 6}
Output : Root of the following tree


```

          1
        /\
       2 3
      /\ /\
     4 5 6
      
```
- Design, Develop and Implement a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers
 - Create a BST of N Integers
 - Traverse the BST in Inorder, Preorder and Post Order

Teaching-Learning Process

Problem based learning
<http://www.nptelvideos.in/2012/11/data-structures-and-algorithms.html>
<https://ds1-iiith.vlabs.ac.in/exp/tree-traversal/index.html>
<https://ds1-iiith.vlabs.ac.in/exp/tree-traversal/depth-first-traversal/dft-practice.html>

Module-5

Trees 2: AVL tree, Red-black tree, Splay tree, B-tree.

Graphs: Definitions, Terminologies, Matrix and Adjacency List Representation of Graphs, Traversal methods: Breadth First Search and Depth FirstSearch.

Hashing: Hash Table organizations, Hashing Functions, Static and Dynamic Hashing.

Textbook 1: Chapter 10:10.2, 10.3, 10.4, Textbook 2:7.10 – 7.12, 7.15 Chapter 11: 11.2, Textbook 1: Chapter 6 : 6.1–6.2, Chapter 8 : 8.1-8.3, Textbook 2: 8.1 – 8.3, 8.5, 8.7

Textbook 3: Chapter 15:15.1, 15.2,15.3, 15.4,15.5 and 15.7

Laboratory Component: <ol style="list-style-type: none"> Design, Develop and implement a program in C for the following operations on Graph (G) of cities <ol style="list-style-type: none"> Create a Graph of N cities using Adjacency Matrix. Print all the nodes reachable from a given starting node in a diagraph using DFS/BFS method. Design and develop a program in C that uses Hash Function $H:K \rightarrow L$ as $H(K)=K \bmod m$ (reminder method) and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing. 	
Teaching-Learning Process	NPTL, MOOC etc. courses on trees and graphs. http://www.nptelvideos.in/2012/11/data-structures-and-algorithms.html
Course Outcomes (Course Skill Set) At the end of the course the student will be able to: <ol style="list-style-type: none"> Identify different data structures and their applications. Apply stack and queues in solving problems. Demonstrate applications of linked list. Explore the applications of trees and graphs to model and solve the real-world problem. Make use of Hashing techniques and resolve collisions during mapping of key value pairs 	
Assessment Details (both CIE and SEE) The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures not less than 35% (18 Marks out of 50) in the semester-end examination (SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together	
Continuous Internal Evaluation: Three Unit Tests each of 20 Marks (duration 01 hour) <ol style="list-style-type: none"> First test at the end of 5th week of the semester Second test at the end of the 10th week of the semester Third test at the end of the 15th week of the semester Two assignments each of 10 Marks <ol style="list-style-type: none"> First assignment at the end of 4th week of the semester Second assignment at the end of 9th week of the semester Practical Sessions need to be assessed by appropriate rubrics and viva-voce method. This will contribute to 20 marks . <ul style="list-style-type: none"> Rubrics for each Experiment taken average for all Lab components – 15 Marks. Viva-Voce– 5 Marks (more emphasized on demonstration topics) The sum of three tests, two assignments, and practical sessions will be out of 100 marks and will be scaled down to 50 marks (to have a less stressed CIE, the portion of the syllabus should not be common /repeated for any of the methods of the CIE. Each method of CIE should have a different syllabus portion of the course). CIE methods /question paper has to be designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.	
Semester End Examination: Theory SEE will be conducted by University as per the scheduled timetable, with common question	

papers for the subject (**duration 03 hours**)

1. The question paper will have ten questions. Each question is set for 20 marks. Marks scored shall be proportionally reduced to 50 marks
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.

The students have to answer 5 full questions, selecting one full question from each module

Suggested Learning Resources:

Textbooks:

1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2nd Ed, Universities Press, 2014.
2. Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014.
3. Reema Thareja, Data Structures using C, 3rd Ed, Oxford press, 2012.

Reference Books:


1. Gilberg and Forouzan, Data Structures: A Pseudo-code approach with C, 2nd Ed, Cengage Learning, 2014.
2. Jean-Paul Tremblay & Paul G. Sorenson, An Introduction to Data Structures with Applications, 2nd Ed, McGraw Hill, 2013
3. A M Tenenbaum, Data Structures using C, PHI, 1989
4. Robert Kruse, Data Structures and Program Design in C, 2nd Ed, PHI, 1996.

Weblinks and Video Lectures (e-Resources):

1. <http://elearning.vtu.ac.in/econtent/courses/video/CSE/06CS35.html>
2. <https://nptel.ac.in/courses/106/105/106105171/>
3. <http://www.nptelvideos.in/2012/11/data-structures-and-algorithms.html>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Real world problem solving using group discussion.
- Back/Forward stacks on browsers.
- Undo/Redo stacks in Excel or Word.
- Linked list representation of real-world queues -Music player, image viewer


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III Semester

ANALOG AND DIGITAL ELECTRONICS			
Course Code	21CS33	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:2:0	SEE Marks	50
Total Hours of Pedagogy	40 T + 20 P	Total Marks	100
Credits	04	Exam Hours	03
Course Learning Objectives: CLO 1. Explain the use of photo electronics devices, 555 timer IC, Regulator ICs and uA741 CLO 2. Make use of simplifying techniques in the design of combinational circuits. CLO 3. Illustrate combinational and sequential digital circuits CLO 4. Demonstrate the use of flipflops and apply for registers CLO 5. Design and test counters, Analog-to-Digital and Digital-to-Analog conversion techniques.			
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. <ol style="list-style-type: none">1. Lecturer method (L) does not mean only traditional lecture method, but different type of teaching methods may be adopted to develop the outcomes.2. Show Video/animation films to explain functioning of various concepts.3. Encourage collaborative (Group Learning) Learning in the class.4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop thinking skills such as the ability to evaluate, generalize, and analyze information rather than simply recall it.6. Topics will be introduced in a multiple representation.7. Show the different ways to solve the same problem and encourage the students to come up with their own creative ways to solve them.8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.			
Module-1			
BJT Biasing: Fixed bias, Collector to base Bias, voltage divider bias Operational Amplifier Application Circuits: Peak Detector, Schmitt trigger, Active Filters, Non-Linear Amplifier, Relaxation Oscillator, Current-to-Voltage and Voltage-to-Current Converter, Regulated Power Supply Parameters, adjustable voltage regulator, D to A and A to D converter.			
Textbook 1: Part A: Chapter 4 (Sections 4.2, 4.3, 4.4), Chapter 7 (Sections 7.4, 7.6 to 7.11), Chapter 8 (Sections 8.1 and 8.5), Chapter 9.			
Laboratory Component: <ol style="list-style-type: none">1. Simulate BJT CE voltage divider biased voltage amplifier using any suitable circuit simulator.2. Using ua 741 Opamp, design a 1 kHz Relaxation Oscillator with 50% duty cycle3. Design an astable multivibrator circuit for three cases of duty cycle (50%, <50% and >50%) using NE 555 timer IC.4. Using ua 741 opamap, design a window comparator for any given UTP and LTP.			
Teaching-Learning Process	<ol style="list-style-type: none">1. Demonstration of circuits using simulation.2. Project work: Design a integrated power supply and function generator operating at audio frequency. Sine, square and triangular functions are to be generated.3. Chalk and Board for numerical		
Module-2			

Karnaugh maps: minimum forms of switching functions, two and three variable Karnaugh maps, four variable Karnaugh maps, determination of minimum expressions using essential prime implicants, Quine-McClusky Method: determination of prime implicants, the prime implicant chart, Petricks method, simplification of incompletely specified functions, simplification using map-entered variables

Textbook 1: Part B: Chapter 5 (Sections 5.1 to 5.4) Chapter 6 (Sections 6.1 to 6.5)

Laboratory Component:

1. Given a 4-variable logic expression, simplify it using appropriate technique and implement the same using basic gates.

Teaching-Learning Process

1. Chalk and Board for numerical
2. Laboratory Demonstration

Module-3

Combinational circuit design and simulation using gates: Review of Combinational circuit design, design of circuits with limited Gate Fan-in, Gate delays and Timing diagrams, Hazards in combinational Logic, simulation and testing of logic circuits

Multiplexers, Decoders and Programmable Logic Devices: Multiplexers, three state buffers, decoders and encoders, Programmable Logic devices.

Textbook 1: Part B: Chapter 8, Chapter 9 (Sections 9.1 to 9.6)

Laboratory Component:

1. Given a 4-variable logic expression, simplify it using appropriate technique and realize the simplified logic expression using 8:1 multiplexer IC.
2. Design and implement code converter I) Binary to Gray (II) Gray to Binary Code

Teaching-Learning Process

1. Demonstration using simulator
2. Case study: Applications of Programmable Logic device
3. Chalk and Board for numerical

Module-4

Introduction to VHDL: VHDL description of combinational circuits, VHDL Models for multiplexers, VHDL Modules.

Latches and Flip-Flops: Set Reset Latch, Gated Latches, Edge-Triggered D Flip Flop 3, SR Flip Flop, J K Flip Flop, T Flip Flop.

Textbook 1: Part B: Chapter 10(Sections 10.1 to 10.3), Chapter 11 (Sections 11.1 to 11.7)

Laboratory Component:

1. Given a 4-variable logic expression, simplify it using appropriate technique and simulate the same in HDL simulator
2. Realize a J-K Master / Slave Flip-Flop using NAND gates and verify its truth table. And implement the same in HDL.

Teaching-Learning Process

1. Demonstration using simulator
2. Case study: Arithmetic and Logic unit in VHDL
3. Chalk and Board for numerical

Module-5

Registers and Counters: Registers and Register Transfers, Parallel Adder with accumulator, shift registers, design of Binary counters, counters for other sequences, counter design using SR and J K Flip Flops.

Textbook 1: Part B: Chapter 12 (Sections 12.1 to 12.5)

Laboratory Component: <ol style="list-style-type: none"> Design and implement a mod-n ($n < 8$) synchronous up counter using J-K Flip-Flop ICs and demonstrate its working. Design and implement an asynchronous counter using decade counter IC to count up from 0 to n ($n \leq 9$) and demonstrate on 7-segment display (using IC-7447) 	
Teaching-Learning Process	<ol style="list-style-type: none"> Demonstration using simulator Project Work: Designing any counter, use LED / Seven-segment display to display the output Chalk and Board for numerical
Course outcome (Course Skill Set) At the end of the course the student will be able to: <ul style="list-style-type: none"> CO 1. Design and analyze application of analog circuits using photo devices, timer IC, power supply and regulator IC and op-amp. CO 2. Explain the basic principles of A/D and D/A conversion circuits and develop the same. CO 3. Simplify digital circuits using Karnaugh Map, and Quine-McClusky Methods CO 4. Explain Gates and flip flops and make us in designing different data processing circuits, registers and counters and compare the types. CO 5. Develop simple HDL programs 	
Assessment Details (both CIE and SEE) The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures not less than 35% (18 Marks out of 50) in the semester-end examination (SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together	
Continuous Internal Evaluation: Three Unit Tests each of 20 Marks (duration 01 hour) <ol style="list-style-type: none"> First test at the end of 5th week of the semester Second test at the end of the 10th week of the semester Third test at the end of the 15th week of the semester Two assignments each of 10 Marks <ol style="list-style-type: none"> First assignment at the end of 4th week of the semester Second assignment at the end of 9th week of the semester Practical Sessions need to be assessed by appropriate rubrics and viva-voce method. This will contribute to 20 marks . <ul style="list-style-type: none"> Rubrics for each Experiment taken average for all Lab components – 15 Marks. Viva-Voce– 5 Marks (more emphasized on demonstration topics) 	
The sum of three tests, two assignments, and practical sessions will be out of 100 marks and will be scaled down to 50 marks (to have a less stressed CIE, the portion of the syllabus should not be common /repeated for any of the methods of the CIE. Each method of CIE should have a different syllabus portion of the course). CIE methods /question paper has to be designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.	
Semester End Examination: Theory SEE will be conducted by University as per the scheduled timetable, with common question	

papers for the subject (**duration 03 hours**)

1. The question paper will have ten questions. Each question is set for 20 marks. Marks scored shall be proportionally reduced to 50 marks
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.

The students have to answer 5 full questions, selecting one full question from each module

Suggested Learning Resources:

Textbooks

1. Charles H Roth and Larry L Kinney, Raghunandan G H Analog and Digital Electronics, Cengage Learning, 2019

Reference Books


1. Anil K Maini, Varsha Agarwal, Electronic Devices and Circuits, Wiley, 2012.
2. Donald P Leach, Albert Paul Malvino & Goutam Saha, Digital Principles and Applications, 8th Edition, Tata McGraw Hill, 2015.
3. M. Morris Mani, Digital Design, 4th Edition, Pearson Prentice Hall, 2008.
4. David A. Bell, Electronic Devices and Circuits, 5th Edition, Oxford University Press, 2008

Weblinks and Video Lectures (e-Resources):

1. Analog Electronic Circuits: <https://nptel.ac.in/courses/108/102/108102112/>
2. Digital Electronic Circuits: <https://nptel.ac.in/courses/108/105/108105132/>
3. Analog Electronics Lab: <http://vlabs.iitkgp.ac.in/be/>
4. Digital Electronics Lab: <http://vlabs.iitkgp.ac.in/dec>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

1. Real world problem solving - applying the design concepts of oscillator, amplifier, switch, Digital circuits using Opamps, 555 timer, transistor, Digital ICs and design a application like tone generator, temperature sensor, digital clock, dancing lights etc.


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III Semester

COMPUTER ORGANIZATION AND ARCHITECTURE			
Course Code	21CS34	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Course Learning Objectives			
CLO 1. Understand the organization and architecture of computer systems, their structure and operation			
CLO 2. Illustrate the concept of machine instructions and programs			
CLO 3. Demonstrate different ways of communicating with I/O devices			
CLO 4. Describe different types memory devices and their functions			
CLO 5. Explain arithmetic and logical operations with different data types			
CLO 6. Demonstrate processing unit with parallel processing and pipeline architecture			
Teaching-Learning Process (General Instructions)			
These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes.			
1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.			
2. Use of Video/Animation to explain functioning of various concepts.			
3. Encourage collaborative (Group Learning) Learning in the class.			
4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.			
5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.			
6. Introduce Topics in manifold representations.			
7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.			
8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.			
Module-1			
Basic Structure of Computers: Basic Operational Concepts, Bus Structures, Performance – Processor Clock, Basic Performance Equation, Clock Rate, Performance Measurement			
Machine Instructions and Programs: Memory Location and Addresses, Memory Operations, Instructions and Instruction Sequencing, Addressing Modes			
Textbook 1: Chapter1 – 1.3, 1.4, 1.6 (1.6.1-1.6.4, 1.6.7), Chapter2 – 2.2 to 2.5			
Teaching-Learning Process	Chalk and board, Active Learning, Problem based learning		
Module-2			
Input/Output Organization: Accessing I/O Devices, Interrupts – Interrupt Hardware, Direct Memory Access, Buses, Interface Circuits			
Textbook 1: Chapter4 – 4.1, 4.2, 4.4, 4.5, 4.6			
Teaching-Learning Process	Chalk and board, Active Learning, Demonstration		
Module-3			
Memory System: Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Speed, Size, and Cost, Cache Memories – Mapping Functions, Virtual memories			
Textbook 1: Chapter 5 – 5.1 to 5.4, 5.5 (5.5.1, 5.5.2)			
Teaching-Learning Process	Chalk and board, Problem based learning, Demonstration		

Module-4

Arithmetic: Numbers, Arithmetic Operations and Characters, Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers

Basic Processing Unit: Fundamental Concepts, Execution of a Complete Instruction, Hardwired control, Microprogrammed control

Textbook 1: Chapter 2-2.1, Chapter 6 – 6.1 to 6.3

Textbook 1: Chapter 7 – 7.1, 7.2, 7.4, 7.5

Teaching-Learning Process	Chalk & board, Problem based learning
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Module-5

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, Vector Processing, Array Processors

Textbook 2: Chapter 9 – 9.1, 9.2, 9.3, 9.4, 9.6, 9.7

Teaching-Learning Process	Chalk and board, MOOC
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Course Outcomes

At the end of the course the student will be able to:

- CO 1. Explain the organization and architecture of computer systems with machine instructions and programs
- CO 2. Analyze the input/output devices communicating with computer system
- CO 3. Demonstrate the functions of different types of memory devices
- CO 4. Apply different data types on simple arithmetic and logical unit
- CO 5. Analyze the functions of basic processing unit, Parallel processing and pipelining

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures not less than 35% (18 Marks out of 50) in the semester-end examination (SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation:

Three Unit Tests each of **20 Marks (duration 01 hour)**

- 1. First test at the end of 5th week of the semester
- 2. Second test at the end of the 10th week of the semester
- 3. Third test at the end of the 15th week of the semester

Two assignments each of **10 Marks**

- 4. First assignment at the end of 4th week of the semester
- 5. Second assignment at the end of 9th week of the semester

Group discussion/Seminar/quiz any one of three suitably planned to attain the COs and POs for **20 Marks (duration 01 hours)**

- 6. At the end of the 13th week of the semester

The sum of three tests, two assignments, and quiz/seminar/group discussion will be out of 100 marks and will be **scaled down to 50 marks**

(to have less stressed CIE, the portion of the syllabus should not be common /repeated for any of the methods of the CIE. Each method of CIE should have a different syllabus portion of the course).


CIE methods /question paper has to be designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the subject (**duration 03 hours**)

- 1. The question paper will have ten questions. Each question is set for 20 marks. Marks scored shall

<p>be proportionally reduced to 50 marks</p> <p>2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), should have a mix of topics under that module.</p> <p>The students have to answer 5 full questions, selecting one full question from each module</p>
<p>Textbooks</p> <ol style="list-style-type: none"> 1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5th Edition, Tata McGraw Hill 2. M. Morris Mano, Computer System Architecture, PHI, 3rd Edition <p>Reference:</p> <ol style="list-style-type: none"> 1. William Stallings: Computer Organization & Architecture, 9th Edition, Pearson
<p>Weblinks and Video Lectures (e-Resources):</p> <ol style="list-style-type: none"> 1. https://nptel.ac.in/courses/106/103/106103068/ 2. https://nptel.ac.in/content/storage2/courses/106103068/pdf/coa.pdf 3. https://nptel.ac.in/courses/106/105/106105163/ 4. https://nptel.ac.in/courses/106/106/106106092/ 5. https://nptel.ac.in/courses/106/106/106106166/ 6. http://www.nptelvideos.in/2012/11/computer-organization.html
<p>Activity Based Learning (Suggested Activities in Class)/ Practical Based learning</p> <ul style="list-style-type: none"> • Discussion and literature survey on real world use cases • Quizzes


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III Semester

OBJECT ORIENTED PROGRAMMING WITH JAVA LABORATORY			
Course Code	21CSL35	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Total Hours of Pedagogy	24	Total Marks	100
Credits	1	Exam Hours	03
Course Objectives:			
CLO 1. Demonstrate the use of Eclipse/Netbeans IDE to create Java Applications.			
CLO 2. Using java programming to develop programs for solving real-world problems.			
CLO 3. Reinforce the understanding of basic object-oriented programming concepts.			
Note: two hours tutorial is suggested for each laboratory sessions.			
Prerequisite			
<ul style="list-style-type: none"> Students should be familiarized about java installation and setting the java environment. Usage of IDEs like Eclipse/Netbeans should be introduced. 			
Sl. No.	PART A – List of problems for which student should develop program and execute in the Laboratory		
1	<p>Aim: Introduce the java fundamentals, data types, operators in java</p> <p>Program: Write a java program that prints all real solutions to the quadratic equation $ax^2+bx+c=0$. Read in a, b, c and use the quadratic formula.</p>		
2	<p>Aim: Demonstrating creation of java classes, objects, constructors, declaration and initialization of variables.</p> <p>Program: Create a Java class called Student with the following details as variables within it. USN Name Branch Phone Write a Java program to create n Student objects and print the USN, Name, Branch, and Phone of these objects with suitable headings.</p>		
3	<p>Aim: Discuss the various Decision-making statements, loop constructs in java</p> <p>Program: A. Write a program to check prime number B. Write a program for Arithmetic calculator using switch case menu</p>		
4	<p>Aim: Demonstrate the core object-oriented concept of Inheritance, polymorphism</p> <p>Design a super class called Staff with details as StaffId, Name, Phone, Salary. Extend this class by writing three subclasses namely Teaching (domain, publications), Technical (skills), and Contract (period). Write a Java program to read and display at least 3 staff objects of all three categories.</p>		
5	<p>Aim: Introduce concepts of method overloading, constructor overloading, overriding.</p> <p>Program: Write a java program demonstrating Method overloading and Constructor overloading.</p>		
6	<p>Aim: Introduce the concept of Abstraction, packages.</p> <p>Program: Develop a java application to implement currency converter (Dollar to INR, EURO to INR, Yen to INR and vice versa), distance converter (meter to KM, miles to KM and vice versa), time converter (hours to minutes, seconds and vice versa) using packages.</p>		
7	Aim: Introduction to abstract classes, abstract methods, and Interface in java		

	Program: Write a program to generate the resume. Create 2 Java classes Teacher (data: personal information, qualification, experience, achievements) and Student (data: personal information, result, discipline) which implements the java interface Resume with the method biodata().
8	<p>Aim: Demonstrate creation of threads using Thread class and Runnable interface, multi-threaded programming.</p> <p>Program: Write a Java program that implements a multi-thread application that has three threads. First thread generates a random integer for every 1 second; second thread computes the square of the number and prints; third thread will print the value of cube of the number.</p>
9	<p>Aim: Introduce java Collections.</p> <p>Program: Write a program to perform string operations using ArrayList. Write functions for the following a. Append - add at end b. Insert - add at particular index c. Search d. List all string starts with given letter.</p>
10	<p>Aim: Exception handling in java, introduction to throwable class, throw, throws, finally.</p> <p>Program: Write a Java program to read two integers a and b. Compute a/b and print, when b is not zero. Raise an exception when b is equal to zero.</p>
11	<p>Aim: Introduce File operations in java.</p> <p>Program: Write a java program that reads a file name from the user, displays information about whether the file exists, whether the file is readable, or writable, the type of file and the length of the file in bytes</p>
12	<p>Aim: Introduce java Applet, awt, swings.</p> <p>Programs: Develop an applet that displays a simple message in center of the screen. Develop a simple calculator using Swings.</p>
PART B – Practical Based Learning	
01	A problem statement for each batch is to be generated in consultation with the co-examiner and student should develop an algorithm, program and execute the program for the given problem with appropriate outputs.
<p>Course Outcome (Course Skill Set) At the end of the course the student will be able to:</p> <p>CO 1. Use Eclipse/NetBeans IDE to design, develop, debug Java Projects. CO 2. Analyze the necessity for Object Oriented Programming paradigm over structured programming and become familiar with the fundamental concepts in OOP. CO 3. Demonstrate the ability to design and develop java programs, analyze, and interpret object-oriented data and document results. CO 4. Apply the concepts of multiprogramming, exception/event handling, abstraction to develop robust programs. CO 5. Develop user friendly applications using File I/O and GUI concepts.</p>	
<p>Assessment Details (both CIE and SEE)</p> <p>The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each course. The student has to secure not less than 35% (18 Marks out of 50) in the semester-end examination (SEE).</p> <p>Continuous Internal Evaluation (CIE): CIE marks for the practical course is 50 Marks. The split-up of CIE marks for record/ journal and test are in the ratio 60:40.</p> <ul style="list-style-type: none"> Each experiment to be evaluated for conduction with observation sheet and record write-up. 	

Rubrics for the evaluation of the journal/write-up for hardware/software experiments designed by the faculty who is handling the laboratory session and is made known to students at the beginning of the practical session.

- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to 30 marks (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct 02 tests for 100 marks, the first test shall be conducted after the 8th week of the semester and the second test shall be conducted after the 14th week of the semester.
- In each test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability. Rubrics suggested in Annexure-II of Regulation book
- The average of 02 tests is scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and average marks of two tests is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course is 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the University
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. OR based on the course requirement evaluation rubrics shall be decided jointly by examiners.
- Students can pick one question (experiment) from the questions lot prepared by the internal /external examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.
- General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)
- *Students can pick one experiment from the questions lot of PART A with equal choice to all the students in a batch. For PART B examiners should frame a question for each batch, student should develop an algorithm, program, execute and demonstrate the results with appropriate output for the given problem.*
- *Weightage of marks for PART A is 80% and for PART B is 20%. General rubrics suggested to be followed for part A and part B.*
- Change of experiment is allowed only once and Marks allotted to the procedure part to be made zero (Not allowed for Part B).
- The duration of SEE is 03 hours
- Rubrics suggested in Annexure-II of Regulation book

Suggested Learning Resources:

1. E Balagurusamy, Programming with Java, Graw Hill, 6th Edition, 2019.
2. Herbert Schildt, C: Java the Complete Reference, McGraw Hill, 11th Edition, 2020


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III Semester

MASTERING OFFICE (Practical based)			
Course Code	21CSL381	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Total Hours of Pedagogy	12T + 12P	Total Marks	100
Credits	01	Exam Hours	02
Course Objectives: CLO 1. Understand the basics of computers and prepare documents and small presentations. CLO 2. Attain the knowledge about spreadsheet/worksheet with various options. CLO 3. Create simple presentations using templates various options available. CLO 4. Demonstrate the ability to apply application software in an office environment. CLO 5. Use MS Office to create projects, applications.			
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. <ol style="list-style-type: none"> 1. Lecturer method (L) need not to be only traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Introduce Topics in manifold representations. 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them. 8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding. 			
Module-1			
MS-Word -Working with Files, Text – Formatting, Moving, copying and pasting text, Styles – Lists – Bulleted and numbered lists, Nested lists, Formatting lists. Table Manipulations. Graphics – Adding clip Art, add an image from a file, editing graphics, Page formatting - Header and footers, page numbers, Protect the Document, Mail Merge, Macros – Creating & Saving web pages, Hyperlinks.			
Textbook 1: Chapter 2			
Teaching-Learning Process	Chalk and board, Active Learning, practical based learning		
Module-2			
MS-Excel - Modifying a Worksheet – Moving through cells, adding worksheets, rows and columns, Resizing rows and columns, selecting cells, Moving and copying cells, freezing panes - Macros – recording and running. Linking worksheets - Sorting and Filling, Alternating text and numbers with Auto fill, Auto filling functions. Graphics – Adding clip art, add an image from a file, Charts – Using chart Wizard, Copy a chart to Microsoft Word.			
Textbook 1: Chapter 3			
Teaching-Learning Process	Active Learning, Demonstration, presentation,		
Module-3			
MS-Power Point -Create a Presentation from a template- Working with Slides – Insert a new slide, applying a design template, changing slide layouts – Resizing a text box, Text box properties, delete a text box - Video and Audio effects, Color Schemes & Backgrounds Adding clip art, adding an image from a file, Save as a web page.			

Textbook 1: Chapter 5	
Teaching-Learning Process	Demonstration, presentation preparation for case studies
Module-4	
MS-Access - Using Access database wizard, pages and projects. Creating Tables – Create a Table in design view. Datasheet Records – Adding, Editing, deleting records, Adding and deleting columns Resizing rows and columns, finding data in a table & replacing, Print a datasheet. Queries - MS-Access.	
Textbook 1: Chapter 4	
Teaching-Learning Process	Chalk& board, Practical based learning.
Module-5	
Microsoft Outlook- Introduction, Starting Microsoft Outlook, Outlook Today, Different Views In Outlook, Outlook Data Files	
Textbook 1: Chapter 7	
Teaching-Learning Process	Chalk and board, MOOC
Course Outcomes (Course Skill Set): At the end of the course the student will be able to: <ul style="list-style-type: none"> CO 1. Know the basics of computers and prepare documents, spreadsheets, make small presentations with audio, video and graphs and would be acquainted with internet. CO 2. Create, edit, save and print documents with list tables, header, footer, graphic, spellchecker, mail merge and grammar checker CO 3. Attain the knowledge about spreadsheet with formula, macros spell checker etc. CO 4. Demonstrate the ability to apply application software in an office environment. CO 5. Use Google Suite for office data management tasks 	
Assessment Details (both CIE and SEE) The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each course. The student has to secure not less than 35% (18 Marks out of 50) in the semester-end examination (SEE). Continuous Internal Evaluation (CIE): NOTE: List of experiments to be prepared by the faculty based on the syllabus mentioned above CIE marks for the practical course is 50 Marks . The split-up of CIE marks for record/ journal and test are in the ratio 60:40 . <ul style="list-style-type: none"> • Each experiment to be evaluated for conduction with observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments designed by the faculty who is handling the laboratory session and is made known to students at the beginning of the practical session. • Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks. • Total marks scored by the students are scaled down to 30 marks (60% of maximum marks). • Weightage to be given for neatness and submission of record/write-up on time. • Department shall conduct 02 tests for 100 marks, the first test shall be conducted after the 8th week of the semester and the second test shall be conducted after the 14th week of the semester. • In each test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce. • The suitable rubrics can be designed to evaluate each student's performance and learning ability. Rubrics suggested in Annexure-II of Regulation book • The average of 02 tests is scaled down to 20 marks (40% of the maximum marks). The Sum of scaled-down marks scored in the report write-up/journal and average marks of two tests is the total CIE marks scored by the student.	
Semester End Evaluation (SEE):	

- SEE marks for the practical course is 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the University
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.
- Students can pick one question (experiment) from the questions lot prepared by the internal /external examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.
- General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)
- The duration of SEE is 02 hours

Rubrics suggested in Annexure-II of Regulation book

Weblinks and Video Lectures (e-Resources):

1. <https://youtu.be/9VRmgC2GRFE>
2. <https://youtu.be/rJPWi5x0g3I>
3. <https://youtu.be/tcj2BhhCMN4>
4. <https://youtu.be/ubmwp8kbFPc>
5. <https://youtu.be/i6eNvfQ8fTw>
6. <http://office.microsoft.com/en-us/training/CR010047968.aspx>
7. <https://gsuite.google.com/learning-center>
8. <http://spoken-tutorial.org>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Real world problem solving using group discussion.
- Real world examples of Windows Framework.



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SOCIAL CONNECT & RESPONSIBILITIES			
Course Code	21SCR36	CIE Marks	50
Teaching Hours week (L:T:P:S)	1: 0: 0	SEE Marks	50
Total Hours of Pedagogy	15	Total Marks	100
Credits	01	Exam Hours	03
Department	Management Studies / Engineering Department		
Offered for	3 rd Semester		
Prerequisite	Nil		
Objectives: The Course will <ul style="list-style-type: none"> • Enable the student to do a deep drive into societal challenges being addressed by NGO(s), social enterprises & The government and build solutions to alleviate these complex social problems through immersion, design & technology. • Provide a formal platform for students to communicate and connect with their surroundings. • Enable to create of a responsible connection with society. 			
Learning Outcomes: The students are expected to have the ability to : <ol style="list-style-type: none"> 1. Understand social responsibility 2. Practice sustainability and creativity 3. Showcase planning and organizational skills 			
Contents: The course is mainly activity-based that will offer a set of activities for the student that enables them to connect with fellow human beings, nature, society, and the world at large. The course will engage students in interactive sessions, open mic, reading groups, storytelling sessions, and semester-long activities conducted by faculty mentors. In the following a set of activities planned for the course have been listed :			
Module-I			
Plantation and adoption of a tree: Plantation of a tree that will be adopted for four years by a group of B.Tech. students. They will also make an excerpt either as a documentary or a photoblog describing the plant's origin, its usage in daily life, and its appearance in folklore and literature.			
Module-II			
Heritage walk and crafts corner: Heritage tour, knowing the history and culture of the city, connecting to people around through their history, knowing the city and its craftsman, photoblog and documentary on evolution and practice of various craft forms.			
Module-III			
Organic farming and waste management: usefulness of organic farming, wet waste management in neighboring villages, and implementation in the campus.			
Module-IV			
Water Conservation: knowing the present practices in the surrounding villages and			

implementation in the campus, documentary or photo blog presenting the current practices.

Module-V

Food Walk City's culinary practices, food lore, and indigenous materials of the region used in cooking.

Activities

Jamming session, open mic, and poetry: Platform to connect to others. Share the stories with others. **Share the experience of Social Connect.** Exhibit the talent like playing instruments, singing, one-act play, art-painting, and fine art.

PEDAGOGY

The pedagogy will include interactive lectures, inspiring guest talks, field visits, social immersion, and a course project. Applying and synthesizing information from these sources to define the social problem to address and take up the solution as the course project, with your group. Social immersion with NGOs/social sections will be a key part of the course. Will all lead to the course project that will address the needs of the social sector?

COURSE TOPICS:

The course will introduce social context and various players in the social space, and present approaches to discovering and understanding social needs. Social immersion and inspiring conversational will culminate in developing an actual, idea for problem-based intervention, based on an in-depth understanding of a key social problem.

A total of 14-20 hrs engagement per semester is required for the 3rd semester of the B.E. /B.Tech. program. The students will be divided into 10 groups of 35 each. Each group will be handled by two **faculty mentors**. Faculty mentors will design the activities (particularly Jamming sessions open mic, and poetry)

Faculty mentors has to design the evaluation system.

Guideline for Assessment Process:

Continuous Internal Evaluation (CIE)

After completion of, the social connect, the student shall prepare, with daily **diary** as reference, a comprehensive report in consultation with the mentor/s to indicate what he has observed and learned in the social connect period. The report should be signed by the mentor. The report shall be evaluated on the basis of the following criteria and/or other relevant criteria pertaining to the activity completed.

Marks allotted for the diary are out of 50.

Planning and scheduling the social connect

Information/Data collected during the social connect

Analysis of the information/data and report writing

Considering all above points allotting the marks as mentioned below-

Excellent	80 to 100
Good	60 to 79
Satisfactory	40 to 59
Unsatisfactory and fail	<39

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(Common for B.E. (21SCR36), B. Plan.(21UH36/21SCR36), B.Arch.(21UH39/21SCR36) and B.Sc (21BS39/21SCR36)

Semester End Examination (SEE)

This Jamming session will be conducted at the end of the course for **50 marks**

Jamming session includes -Platform to connect to others. Share the stories with others. **Share the experience of Social Connect.** Exhibit the talent like playing instruments, singing, one-act play, art painting, and fine art.

Faculty mentor has to design the evaluation system for the Jamming session.



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