

Course Title		Introduction to C Programming		
Course Code:		BESCK104E/204E	CIE Marks	50
Course Type (Theory/Practical /Integrated)		Integrated	SEE Marks	50
			Total Marks	100
Teaching Hours/Week (L:T:P: S)		2:0:2:0	Exam Hours	03
Total Hours of Pedagogy		40 hours	Credits	03
Course Objectives: CLO 1. Elucidate the basic architecture and functionalities of a Computer CLO 2. Apply programming constructs of C language to solve the real-world problems CLO 3. Explore user-defined data structures like arrays, structures and pointers in implementing solutions to problems CLO 4. Design and Develop Solutions to problems using modular programming constructs such as functions and procedures				
Teaching-Learning Process (General Instructions) These are sample strategies, which teachers can use to accelerate the attainment of the various course outcomes. <ol style="list-style-type: none">1. Lecturer method (L) need not to be only traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.2. Use of Video/Animation to explain functioning of various concepts.3. Encourage collaborative (Group Learning) Learning in the class.4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.6. Introduce Topics in manifold representations.7. Show the different ways to solve the same problem and encourage the students to come up with their own creative ways to solve them.8. Discuss how every concept can be applied to the real world-and when that's possible, it helps to improve the students' understanding.9. Use https://pythontutor.com/visualize.html#mode=edit in order to visualize the operations of C Programs				
Module-1 (6 Hours of Pedagogy)				
Introduction to C: Introduction to computers, input and output devices, designing efficient programs. Introduction to C, Structure of C program, Files used in a C program, Compilers, Compiling and executing C programs, variables, constants, Input/output statements in C, Textbook: Chapter 1.1-1.9, 2.1-2.2, 8.1 – 8.6, 9.1-9.14				
Teaching-Learning Process		Chalk and talk method/PowerPoint Presentation		
Module-2 (6 Hours of Pedagogy)				
Operators in C, Type conversion and typecasting. Decision control and Looping statements: Introduction to decision control, Conditional branching statements, iterative statements, nested loops, break and continue statements, goto statement. Textbook: Chapter 9.15-9.16, 10.1-10.6				
Teaching-Learning Process		Chalk and talk method/PowerPoint Presentation		
Module-3 (6 Hours of Pedagogy)				
Functions: Introduction using functions, Function definition, function declaration, function call, return statement, passing parameters to functions, scope of variables, storage classes, recursive functions. Arrays: Declaration of arrays, accessing the elements of an array, storing values in arrays, Operations on arrays,				

Passing arrays to functions,

Textbook: Chapter 11.1-11.13, 12.1-12.6

Teaching-Learning Process

Chalk and talk method/PowerPoint Presentation

Module-4 (6 Hours of Pedagogy)

Two dimensional arrays, operations on two-dimensional arrays, two-dimensional arrays to functions, multidimensional arrays.

Applications of arrays and introduction to strings: Applications of arrays, case study with sorting techniques.

Introduction to strings: Reading strings, writing strings, summary of functions used to read and write characters. Suppressing input using a Scan set.

Textbook: Chapter 12.7-12.12

Teaching-Learning Process

Chalk and talk method/PowerPoint Presentation

Module-5 (6 Hours of Pedagogy)

Strings: String taxonomy, operations on strings, Miscellaneous string and character functions, arrays of strings.

Pointers: Understanding the Computers Memory, Introduction to Pointers, Declaring Pointer Variables

Structures: Introduction to structures

Textbook: Chapter 13.1-13.6, 14.1-14.3, 15.1

Teaching-Learning Process

Chalk and talk method/PowerPoint Presentation

Course Outcomes (Course Skill Set)

At the end of the course the student will be able to:

CO1. Elucidate the basic architecture and functionalities of a computer and also recognize the hardware parts.

CO 2. Apply programming constructs of C language to solve the real world problem

CO 3. Explore user-defined data structures like arrays in implementing solutions to problems like searching and sorting

CO 4. Explore user-defined data structures like structures, unions and pointers in implementing solutions

CO5. Design and Develop Solutions to problems using modular programming constructs using functions

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50). The minimum passing mark for the SEE is 35% of the maximum marks (18 marks out of 50). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures not less than 35% (18 Marks out of 50) in the semester-end examination (SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation (CIE):

The CIE marks for the theory component of the IC shall be **30 marks** and for the laboratory component **20 Marks**.

CIE for the theory component of the IC

- Three Tests each of 20 Marks; after the completion of the syllabus of 35-40%, 65-70%, and 90-100% respectively.
- Two Assignments/two quizzes/ seminars/one field survey and report presentation/one-course project totaling 20 marks.

Total Marks scored (test + assignments) out of 80 shall be scaled down to **30 marks**

CIE for the practical component of the IC

- On completion of every experiment/program in the laboratory, the students shall be evaluated and marks shall be awarded on the same day. The **15 marks** are for conducting the experiment and preparation of the laboratory record, the other **05 marks shall be for the test** conducted at the end of the semester.
- The CIE marks awarded in the case of the Practical component shall be based on the continuous evaluation of the laboratory report. Each experiment report can be evaluated for 10 marks. Marks of all experiments' write-ups are added and scaled down to 15 marks.
- The laboratory test (**duration 03 hours**) at the end of the 15th week of the semester /after completion of all the experiments (whichever is early) shall be conducted for 50 marks and scaled down to **05 marks**.

Scaled-down marks of write-up evaluations and tests added will be CIE marks for the laboratory component of IC/IPCC for **20 marks**.

- The minimum marks to be secured in CIE to appear for SEE shall be 12 (40% of maximum marks) in the theory component and 08 (40% of maximum marks) in the practical component. *The laboratory component of the IC/IPCC shall be for CIE only. However, in SEE, the questions from the laboratory component shall be included. The maximum of 05 questions is to be set from the practical component of IC/IPCC, the total marks of all questions should not be more than 25 marks.*

The theory component of the IC shall be for both CIE and SEE.

Semester End Examination (SEE):

SEE for IC

Theory SEE will be conducted by University as per the scheduled time table, with common question papers for the course (duration 03 hours)

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.

The theory portion of the Integrated Course shall be for both CIE and SEE, whereas the practical portion

will have a CIE component only. Questions mentioned in the SEE paper shall include questions from the practical component).

Passing standard:

- The minimum marks to be secured in CIE to appear for SEE shall be 12 (40% of maximum marks-30) in the theory component and 08 (40% of maximum marks -20) in the practical component. The laboratory component of the IPCC shall be for CIE only. However, in SEE, the questions from the laboratory component shall be included. The maximum of 04/05 questions to be set from the practical component of IPCC, the total marks of all questions should not be more than 30 marks.
- SEE will be conducted for 100 marks and students shall secure 35% of the maximum marks to qualify for the SEE. Marks secured will be scaled down to 50.

Suggested Learning Resources:

Textbooks

- Computer fundamentals and programming in c, "Reema Thareja", Oxford University, Second edition, 2017.

Reference Books:

- E. Balaguruswamy, Programming in ANSI C, 7th Edition, Tata McGraw-Hill.
- Brian W. Kernighan and Dennis M. Ritchie, The 'C' Programming Language, Prentice Hall of India.

Web links and Video Lectures (e-Resources):

- elearning.vtu.ac.in/econtent/courses/video/BS/15PCD23.html
- <https://nptel.ac.in/courses/106/105/106105171/> MOOC courses can be adopted for more clarity in understanding the topics and verities of problem solving methods.

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Quizzes
- Assignments
- Seminars

Lab Assignments

1	C Program to find Mechanical Energy of a particle using $E = mgh + \frac{1}{2}mv^2$.
2	C Program to convert Kilometers into Meters and Centimeters.
3	C Program To Check the Given Character is Lowercase or Uppercase or Special Character.
4	Program to balance the given Chemical Equation values x, y, p, q of a simple chemical equation of the type: The task is to find the values of constants b_1, b_2, b_3 such that the equation is balanced on both sides and it must be the reduced form.
5	Implement Matrix multiplication and validate the rules of multiplication.
6	Compute $\sin(x)/\cos(x)$ using Taylor series approximation. Compare your result with the built-in library function. Print both the results with appropriate inferences.

7	Sort the given set of N numbers using Bubble sort.	
8	Write functions to implement string operations such as compare, concatenate, string length. Convince the parameter passing techniques.	
9	Implement structures to read, write and compute average marks and the students scoring above and below the average marks for a class of N students.	
10	Develop a program using pointers to compute the sum, mean and standard deviation of all elements stored in an array of N real numbers.	

**H.O.D.**

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